

BC Minor Baseball Association



BCMBA

2013 Rule Book

Changes for the 2013 Playing Season

In electronic versions of this rule book all changes for the 2013 season have been highlighted in yellow.

Please note the following rule changes:

Article VII

Article XIII

1.04

1.07

8.03

9.01

9.02

10.04

10.05

11.01

11.05

17.03

18.06

18.07

19.01

21.02

23.01

23.03

23.04

24.12

26

26.04

26.06

28.01

35

35.01

2012 Provincial Champions

18U (Midget) AAA	Vancouver Community
18U (Midget) AA	Prince George
15U (Bantam) AAA	Vancouver Community
15U (Bantam) AA	Chilliwack
15U (Bantam) A	Ladner
13U (PeeWee) AAA	Cloverdale
13U (PeeWee) AA	Kelowna
13U (PeeWee) A	Victoria
11U (Mosquito) AAA T1	Abbotsford
11U (Mosquito) AAA T2	Ladner
11U (Mosquito) AA	Burnaby Minor
11U (Mosquito) A	Cloverdale

2012 National Championship Medallists

13U (PeeWee) CABA	Selects	Gold
15U (Bantam)	Vancouver Community	Silver
18U (Midget)	Selects	Silver

2012 Western Canada Championship Medallists

15U (Bantam) T2	Chilliwack	Gold
13U (PeeWee) T1	Cloverdale	Gold
13U (PeeWee) T2	Kelowna	Silver

Director Contact Information

Executive Committee

President	Mike Sarai Phone: 604-327-0928 E-mail: sarai0928@shaw.ca
1st Vice President	Stuart Drysdale Phone: 604-328-4767 Email: stuard@telus.net
2nd Vice President	Brian Davis Phone H: 604-583-0960 Email: brian.davis1@telus.net
Treasurer	Ray Wearing Phone: 604-594-9681 Email: ray@belterra.ca
Secretary	Val Greenwood Phone: 604-525-6419 Email: boilers@telus.net

Directors

Director	Pat Weatherill Phone: 604-272-5467 Email: pess.rmd@shaw.ca
Director	Grant Butler Phone: 604-250-7250 Email: gbfamily@dccnet.com
Director	Richard Todd Phone: 604-465-3366 Email: richardtodd@webball.com
Director	Vincent Restoule Phone: 604-488-4191 Email: vinceresoule@gmail.com
Director	Randy Downes Phone: 604-472-9019 Email: downesrandy@hotmail.com
Director	Wayne Bampton Phone: 778-344-1961 Email: coach_bammer@yahoo.com
Director	Grant Rimer Phone: 778-862-3020 Email: rimerg@shaw.ca

Director	Orville Germaine Phone: 604-607-7713 Email: ojgermaine@telus.net
Director	Mike Kelly Phone: 604-341-1369 Email: okpal@yahoo.ca
Director (Island)	Gary Trudell Phone: 250-926-5555 E-mail:cougars_97@ hotmail.com
Director (Island)	Vern Kellow Phone: 250-598-0789 Email: everest1@shaw.ca
Director (Interior)	Janice Wright Phone: 250-851-9915 Email: baseballbcm@gmail.com
Director (Interior)	Tom Katelnikoff Phone: 250-864-2198 Email: tomkatelnikoff@hotmail.com
Director (North)	Jim Swanson Phone: 778-349-0570 Email: jswanson@telus.net

Director Election Table

<u>Term Expires – Nov. 2013</u>	<u>Term Expires – Nov. 2014</u>
Brian Davis	Mike Sarai
Val Greenwood	Stuart Drysdale
Wayne Bampton	Ray Wearing
Randy Downes	Grant Butler
Richard Todd	Pat Weatherill
Orville Germaine	Grant Rimer
Mike Kelly	Vincent Restoule
Vern Kellow (Island)	Gary Trudell (Island)
Tom Katelnikoff (Interior)	Janice Wright (Interior)
Jim Swanson (North)	

Divisions:

Junior Men's	Chair: Brian Davis
18U (Midget)	Chair: Brian Davis AAA: Randy Downes AA: Wayne Bampton Island: Vern Kellow Interior: Tom Katelnikoff North: Jim Swanson
15U (Bantam)	Chair/AAA: Mike Kelly AA: Richard Todd A: Pat Weatherill Island: Vern Kellow Interior: Janice Wright North: Jim Swanson
13U (PeeWee)	Chair/AAA: Orville Germaine AA: Grant Rimer A: Tom Katelnikoff Island: Gary Trudell Interior: Tom Katelnikoff North: Jim Swanson
11U (Mosquito)	Chair: Gary Trudell Member: Grant Butler Member: Vincent Restoule Member: Janice Wright Island: Gary Trudell Interior: Janice Wright North: Jim Swanson

Committees

Rules/Protest	Chair: Stuart Drysdale Member: Brian Davis
Player Eligibility	Chair: Pat Weatherill
Discipline	Chair: Stuart Drysdale Member: Wayne Bampton Member: Pat Weatherill
Girls Baseball	Chair: Val Greenwood Member: Wayne Bampton
Umpire Liaison	Chair: Stuart Drysdale
High Performance	Chair: Mike Kelly Member: Orville Germaine
Boundary/Affiliation	Chair: Brian Davis Member: Orville Germaine
Coaching Development	Chair: Mike Kelly
NCCP Liaison	Chair: Ray Wearing
PR & Marketing	Chair: Pat Weatherill Member: Tom Katelnikoff Member: Jim Swanson
Grassroots	Chair: Grant Butler Member: Gary Trudell Member: Vince Restoule
Challenger Liaison	Chair: Grant Butler

THE BRITISH COLUMBIA MINOR BASEBALL ASSOCIATION

REGISTERED OFFICE

P.O. BOX 33511
SURREY PLACE POSTAL OUTLET
SURREY, B.C.
V3T 5R5

BOARD OF DIRECTORS

EXECUTIVE	PRESIDENT
DIRECTORS	1ST VICE-PRESIDENT
	2ND VICE-PRESIDENT
	RECORDING SECRETARY
	TREASURER

COORDINATING SECRETARY

C/O REGISTERED OFFICE

LIFE MEMBERS

1. MR. PERCY FERGUSON 1968
2. MR. WALLY FERRARI 1968
3. MRS. NELLIE BENNETT 1977
4. MRS. EILEEN DAWSON 1978
5. MR. ED. KUKUCHA 1981
6. MR. CHARLIE LEONARD 1981
7. MR. RED WARNER 1985
8. MR. JOHN MAIN 1985
9. MR. ED MCKENZIE 1989
10. MR. DON PAQUETTE 1989
11. MR. FRANK PYBUS 1989
12. MR. FRANK GARNETT 1999
13. MR. ALLEN EDGE 1999
14. MRS. PEGGY HALLGREN 1999
15. MR. MIKE KELLY 1999
16. MR. RALPH RUSSELL 2003
17. MR. JOHN MACLEOD 2005
18. MR. BOB BURKMAR 2005
19. MRS. VAL GREENWOOD 2007
20. MR. MIKE SARAI 2009
21. MR. GARY TRUDELL 2010

BCMBA ROLL OF HONOUR

1991

Ed McKenzie - Builder

1992

Lynn MacDonald (Kamloops) - Builder
Bob Ashmore (Surrey) - Builder and Coach
Charlie Tait (Newton) - Umpire and Builder
George Nuyens - Builder and Coach
Irv Heller (Summerland) - Builder and Coach
Bill Woodgate (South Richmond) - Builder and Coach

1993

Yvonne Bunnett – Builder
Bob Bunnett - Builder and Coach

1994

Walter Bird (Port Coquitlam) - Builder and Coach

1995

Nick Konno (Okanagan) - Builder

1997

Donna Bird (Port Coquitlam) – Builder
Allan Heibert (Port Moody) - Builder

1999

Diane Cook (Newton) – Builder

2000

2001

Allan Edge (Richmond) – Builder
Peggy Hallgren (Maple Ridge) – Builder
Jerry Tregaskis (North Delta) – Umpire
Charlie Hamilton (Vancouver) – Coach
City of Summerside, PEI - Builder

2002

Gary Sass (Newton) – Coach
Frank Pybus – Builder
Ozzie Chavarria (Burnaby) - Umpire/Coach
Howard Chapman (Burnaby) – Umpire
Bob Takeda (Kelowna) - Builder/Coach
Terry Fleming (Kelowna) - Builder/Coach

2003

Don Brew (Ridge Meadows) – Builder
Ray Carter (Baseball Canada) – Builder
Lorne Upsdell (Ridge Meadows) - Coach
Jack Hake (South Burnaby) – Builder
Bill Evans (Richmond) – Builder
Bobby Olszowiec (Ladner) – Builder/Umpire
Chris Johnson – Builder/Coach
Gord Brandolini (Port Coquitlam) - Builder

Mike Hillary (Port Coquitlam) – Builder
Jim Seredick (Port Alberni) - Builder
Vicki Seredick (Port Alberni) – Builder

2004

Grant Allen (Vancouver) – Builder
Al Hains (North Delta) – Umpire
Allen Lexier (Richmond) – Umpire
Jim Smith (Surrey) – Builder
John Berry (Burnaby) – Builder

2005

John Neimi (Coquitlam) – Coach
Marlene Heatly (Newton) – Builder
Cliff Heatly (Newton) – Builder
Debbie Burkmar (North Delta) – Builder
Ruth Lightfoot (Richmond) – Builder
Pat Wells (North Delta) - Builder

2006

Owen Hamilton (Burnaby) – Builder
Sandy Martins (Chilliwack) – Builder
Doug Rutley (Chilliwack) – Coach
Sue Wadsworth (Victoria) – Builder
Scottie Scott (Newton) – Coach, Umpire, Builder
Lloyd Nelson (Rutland) – Builder

2007

Keith Hepburn (Richmond) - Umpire, Builder
Randy Downes (Coquitlam Moody) – Coach, Builder
Al Fandry (North Delta) – Builder
Orville Germaine (Aldergrove) - Builder

2008

John McLeod (Mission) – Builder
Richard Lawrence (Surrey) – Builder
Greg Bodnarchuk (Ridge Meadows) – Builder & Coach

2009

John Parker (Cloverdale) - Builder
Chuck Bertrand (Gibsons/Sunshine Coach) - Umpire
Mogens Christofferson (Vancouver Community) - Coach
Jack Oynhart (Vancouver Community) - Coach
Mike Kelly (North Delta) - Builder

2010

Art Celuszak (Greater Victoria) -Builder
Randy Cormack (South Burnaby) - Builder
Larry Hopwo (Chermainus) - Builder
Peter Buxton (North Delta) - Builder
Gord Hanly (Aldergrove) - Umpire

2011

Fred Wells (North Delta) – Builder
Bob Burkmar (North Delta) – Coach/Builder
Frank Garnett (BCMBA) – Builder
Stan Baric (Kamloops) – Builder
Silvana Dodd (Surrey) – Builder
William Wong (Burnaby) - Builder

2012

Lyle Lamont (Oceanside) – Builder
Rae Andrews (Cloverdale) – Builder
Margaret Andrews (Cloverdale) – Builder
Marlene Keddie (Burnaby Minor) – Builder
Tony Casey (Victoria) – Builder
Andrew Grant (Vancouver Minor) – Builder
Cora Schillings (Ladner) – Builder
Claude Schillings (Ladner) – Coach/Builder

Section 2

Constitution and By-laws

Amended: November 17, 2012

CONSTITUTION

- (1) Name
- (2) Purposes
- (3) Locality
- (4) Dissolution

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THE BRITISH COLUMBIA MINOR BASEBALL ASSOCIATION CONSTITUTION AND BY-LAWS

Incorporated as a Society under the "Societies Act" February 29, 1968 #7930 Amended
November 17, 2012.

CONSTITUTION

(1) Name

The name of this Association shall be "The British Columbia Minor Baseball Association", hereafter referred to as the B.C.M.B.A.

(2) Purposes

The purposes of B.C.M.B.A. shall be:

- (a) To foster, improve and govern the game of baseball for their member associations in the Province of British Columbia, in accordance with the standard rules prescribed by the British Columbia Minor Baseball Association.
- (b) To institute and regulate competitions in all recognized divisions among its member associations.
- (c) B.C.M.B.A. shall not operate nor permit the operation of a social club on premises occupied by it or under its control, nor will it permit games of chance to be played on such premises and this provision is unalterable.

(3) Locality

The operations of B.C.M.B.A. are to be chiefly carried on within the Municipality of Richmond in the Province of British Columbia.

(4) Dissolution

In the event of the dissolution of B.C.M.B.A., the assets of B.C.M.B.A. remaining after the satisfaction of its liabilities and the proposed dissolution costs would become the property of the British Columbia Amateur Baseball Association to be held in trust until such time as a new British Columbia Minor Baseball is formed, whose purposes would be compatible with those of the defunct Association, and incorporated under the Societies Act.

Dissolution of B.C.M.B.A. shall be effected upon a 75% majority of voting members present, passed at a special meeting called for that purpose. This provision with reference to dissolution is unalterable.

BY-LAWS

Article I General

- (a) The registered office of B.C.M.B.A. shall be in the Municipality of Surrey in the Province of B.C.
- (b) B.C.M.B.A. may do such things, as approved by the Board of Directors, as may be necessary to raise funds to carry out the objects of B.C.M.B.A., and may accept donations for this purpose.
- (c) The Secretary shall have custody of the seal of B.C.M.B.A. which shall be affixed in the presence of the President, Secretary, and one other Director.
- (d) B.C.M.B.A. shall have no borrowing powers.
- (e) Inspection of the books and records of B.C.M.B.A. may be made by affiliated members at the place of and during the course of any meeting of B.C.M.B.A.. Books and records of B.C.M.B.A. shall be audited annually.

Article II Membership

Section 1

Membership in this Association shall be open to those Leagues which agree to abide by and comply with the Constitution, By-Laws, and Rules of the British Columbia Minor Baseball Association.

Affiliated Associations of British Columbia Minor Baseball Association, commencing March 7, 1987, WILL BE REQUIRED to file with B.C.M.B.A. a certified copy of their "CONSTITUTION AND BY-LAWS" and any subsequent amendments thereto.

Membership year shall be from March 31st of each current year.

Section 2

Elected and appointed voting members of the Board of Directors, who do not represent affiliated associations per Article II, Section 1, will for the duration of their tenure have full voting rights of Article II, Section 1 members except they:

1. will not have a vote to elect directors at member meetings [Special and General Meetings]
2. will not be allowed to put forth motions pertaining to the Constitution or By-laws and will not have a vote on same motions.

Article III Player Eligibility

All persons who qualify under the residence rule may participate in and with British Columbia Minor Baseball Association Leagues (see Article XVIII, Section 1: & Sec. 2:).

Article IV Government

Sec. 1: The government of the British Columbia Minor Baseball Association shall be vested in a board of 19 directors, of whom two will be from Vancouver Island; two will be will be from the Interior of the province, one will be from the Northern region and fourteen will be from Metro Vancouver, the Fraser Valley, or the Sunshine Coast, who shall elect annually from amongst themselves the following: President, 1st and 2nd Vice-President, Secretary and a Treasurer.

Sec. 2: Nine (9) members shall be elected to the Board of Directors at each Annual Meeting for a two year term of whom one must be from Vancouver Island, one must be from the Interior of the province, and 7 must be from Metro Vancouver, the Fraser Valley, or the Sunshine Coast. The Northern position will be elected every second year. Only **member associations** [and not directors] will vote in the election of directors to B C Minor Board of Directors.

Sec. 3: The Board of Directors shall have the power to fill, for the unexpired terms, all vacancies occurring in their number, between annual elections. The term of director appointed under this clause will expire at the next AGM.

Sec. 4: The Board of Directors will have the authority to appoint a Coordinating Secretary, Umpire-In-Chief and Area Supervisors as the need may arise from time to time.

Sec. 5 Any director absent from two (2) consecutive Board of Director meetings or three meetings in any twelve (12) month period, without reasonable cause as determined by a majority of the Directors, may be removed from the Board of Directors.

Article V Nominations For Directors

Sec. 1: Directors shall be nominated in writing by an affiliated League in good standing, or by a Director of B.C.M.B.A..

Sec. 2: Nominations to be in the hands of the Coordinating Secretary, no later than three weeks before the date of the Annual Meeting.

Sec. 3: Nominations will be accepted from the floor, at the Annual Meeting.

Article VI Past Presidents

Sec. 1: The immediate past president shall sit on the board in the position of past president for a period of one year after a new president is elected. At the conclusion of one year, the office of past president will be vacant until such time that a new president is elected.

Article VII Duties Of Executive

- Sec. 1: The PRESIDENT shall preside at all meetings of the Board of Directors and Association, with the usual privileges of the office.
- Sec. 2: 1ST VICE-PRESIDENT shall assist the President in all matters pertaining to B.C.M.B.A., and in the absence of the President, shall perform the duties of the President.
- Sec. 3: The 2ND VICE-PRESIDENT shall, in the absence of the President, and 1st Vice-President, perform the duties of the President.
- Sec. 4: The SECRETARY shall take the minutes of the Annual, Board of Directors, and any Meetings, and be responsible for circulating these among the members of the Board of Directors, as soon as possible following said meetings.
- Sec. 5: The TREASURER shall be the custodian of all monies, or other property paid or donated to B.C.M.B.A. and shall disburse same upon authority from the Board of Directors. The Treasurer shall keep a true and accurate record of all receipts and disbursements and shall render a true account when required. The Treasurer shall furnish bonds in a Guarantee Company to the sum of \$10,000.00 - B.C.M.B.A. paying the premium.
- Sec. 6: The COORDINATING SECRETARY shall carry out all duties assigned to him/her by the Board of Directors. The Coordinating Secretary shall attend all meetings of the Board of Directors. The Coordinating Secretary may be compensated for his/her services and the amount to be determined by the Board of Directors.
- Sec. 7: The CHAIRMAN OF THE RULES COMMITTEE shall be an elected director and responsible for the standardization of rules interpretation. He shall also function as the UMPIRE-IN-CHIEF of the British Columbia Minor Baseball Association.
- Sec. 8: The AREA SUPERVISORS shall be in charge of any geographic area or areas as delegated by the Board of Directors. These geographic areas may be defined as specific "zones" or larger areas and if in doubt the Area Supervisor shall contact the Board of Directors directly.
- Sec. 9: The PLAYER ELIGIBILITY CHAIRPERSON appointed by the B.C.M.B.A. Executive Committee shall oversee all Player Movement Applications. Any decisions will be communicated directly to the B.C.M.B.A. representative responsible for the appropriate division.

Article VIII Meetings

- Sec. 1: The Annual Meeting of the British Columbia Baseball Association shall be held during the month of November each year.
- Sec. 2: At each Annual Meeting of the British Columbia Minor Baseball Association, the place of meeting for the following year shall be decided by the delegates present. In the event that no place is decided upon, the incoming Board of Directors shall decide where the next Annual Meeting shall be held.
- Sec. 3: No delegate shall be permitted to vote at an Annual Meeting unless they shall have filed with the Coordinating Secretary, a certificate of appointment, signed by the President or Secretary of the Association.

- Sec. 4: Special or General Meetings may be at the call of the President at any time, however, must be held upon the request of three affiliated members in good standing within thirty (30) days of receiving such notice.
- Sec. 5: A minimum of seven (7) days notice of such a meeting must be given, and the reason for such meeting noted therein.
- Sec. 6: The Association must have operated the previous year under the jurisdiction of the British Columbia Minor Baseball Association, before being given the right to vote at the Annual Meeting.
- Sec. 7: A member in good standing shall be entitled to one vote at General or Special Meetings with exceptions noted in Article II, Section 2

Article IX Quorums

- Sec. 1: Seven Directors shall constitute a quorum at Board Meetings. Annual, General or Special Meetings a simple majority of delegates present and voting at any meeting of B.C.M.B.A. shall be a quorum.

Article X Amendments

- Sec. 1: This Constitution and By-Laws, or any section thereof shall be amended or repealed by extraordinary resolution approved at any stipulated meeting (but not including a Board of Directors Meeting), by a three-quarters vote of the members present and voting, provided that written notice of such change or changes, over the signature of the President or Secretary, shall be mailed to each member League at least fifteen (15) days prior to the meeting at which the proposed change or changes shall be submitted to a vote.
- Sec. 2: Notwithstanding anything contained herein, this Constitution and By-Laws, or any section thereof may be amended or repealed by a unanimous vote of the member Leagues represented at an Annual Meeting.

Article XI Order Of Business - Annual Meeting

1. Roll Call
2. President's Welcome
3. Minutes of the last Annual, General or any Special meeting held during the year.
4. President's Report
5. Correspondence
6. Treasurer's Report
7. Committee Reports
8. General Business
9. Election of Officers
10. New Business

Article XII Fees

- Sec. 1: To be determined at each Annual Meeting of B.C.M.B.A.

Article XIII Age Requirements And Divisions

- Sec. 1: Age limitation cutoff date is 11:59 p.m. as of December 31st of the current year.

Sec. 2 The Divisions and age categories will be as follows:

Division (prior name)	Max. Age (end of year)	Min. Age (start of year)
18U (Midget)	18	15
15U (Bantam Boys)	15	13
16U (Bantam Girls)	16	13
13U (PeeWee)	13	11
11U (Mosquito)	11	9
10U (Mosquito A)	10	8
9U (Tadpole)	9	7
7U (T-Ball/Rally Cap)	7	5

Example: A 10U player will not turn older than 10 in the current year and would be 8 or 9 prior to their birthday in the current year.

Article XIV Rules

- Sec. 1: That the rules be that of the Canadian Federation of Amateur Baseball, hereafter referred to as the C.F.A.B., Official Baseball Rules and amendments thereto.
- Sec. 2: Specific amendments as set out by the British Columbia Minor Baseball Association in our Rules and Regulations book and/or sections governing League and Tournament play within the Province of British Columbia shall take precedence over the C.F.A.B. Official Baseball Rules.

Article XV Tournaments

- Sec. 1: All Associations in good standing, subject to Rules and Regulations governing League and Tournament play, are entitled to enter tournaments conducted under sanction of the British Columbia Minor Baseball Association
- Sec. 2: For all Tournaments leading to the selection of Provincial Champions the preferred format will be "Round Robin". The board is allowed the discretion to apply a different format on a case by case basis.
- Sec. 3: That any team representing a British Columbia Minor Baseball Association (B.C.M.B.A.) member association, participating in any international or invitational competition, or otherwise, must receive the prior approval of the Association concerned and the British Columbia Minor Baseball Association.
- Sec. 4: That any player playing on a team participating in any international or invitational tournament or competition representing the Province of British Columbia, or otherwise, must first receive the approval of their home league and the British Columbia Minor Baseball Association.
- Sec. 5: All tournaments sanctioned by the British Columbia Minor Baseball Association must comply with the British Columbia Minor Baseball Association Rules and Regulations.

Article XVI Trophies

- Sec. 1: The B.C.M.B.A. shall be responsible to supply trophies for:
(A) Provincial Championships
The Provincial Championship Trophies must be receipted for by the winning league President or Secretary. It is the responsibility of said signatory or League, that all

trophies must be returned to the Coordinating Secretary of the B.C.M.B.A., in good condition, not later than the first (1st) day of June of the year following their having been won. Any damage to, or loss of, any trophy shall be repaired or replaced at the expense of the League retaining the trophy.

Leagues winning the Provincial Trophies will be responsible for having their name and year engraved on said trophy at their own expense.

Article XVII Exhibition Or Inter-League Games

Article repealed at the 2010 AGM.

Article XVIII Boundaries

Sec. 1: Each member Association must on affiliation with B.C.M.B.A., define its boundaries as stated in RULE 1.02(B) (also see Rule 3), and may only register players from within said boundaries.

Sec. 2: A player who starts out in an Association may complete their age division in their original Association if they so desire, upon their family moving outside its boundaries.

Article XIX Procedure

Any procedure not covered by these By-Laws shall be in accordance with Robert's Rules of Order.

Article XX General

The Constitution, By-Laws and Rules of this Association are intended as a general guide and cannot specifically cover each situation that may arise. Therefore, the President in a regular or special meeting of the Board of Directors with a quorum present will have the authority to interpret and decide to the best of their judgment with regard to all those circumstances of any specific case, any matters pertaining to any and all clauses contained herein.

This Constitution and By-Laws supersede all previous By-Laws of this Association, which are hereby declared repealed.

Adopted this 17th day of November, 2012.

**BC Minor Baseball Rules for:
All Divisions
Spring Play
Summer Play
Single Season Play
Provincial Championships**

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Definitions And Applications

Wherever the following terms appear in the rules...

"SHOULD" means a recommended best practice. In the event of a blatant or willful disregard for the spirit of the rule, upon review and with due process, the Board of Directors may impose a penalty or sanction on a case-by-case basis.

"MUST" means a rule which must be adhered to. In the event of any violation, a penalty or sanction applies immediately subject to appeal if permitted. In any rule where the consequences are not stipulated, the Board of Directors will determine the appropriate action on a case-by-case basis which will included (but not be limited to) fine, suspension, forfeiture, or revocation of "good standing".

Rule 1: Membership in BC Minor

1.01 Definition of an Association as it Applies to Membership

An executive committee, officers, or sponsoring organization who have been elected or appointed to foster, improve and govern the game of baseball in their respective communities subject to the Constitution and By-Laws, Rules and Regulations as defined by the B.C.M.B.A.

1.02 Annual Responsibilities of an Association

- (A) An association shall apply annually for membership with the BCMBA on the membership application form furnished by the BCMBA.
- (B) An association must submit a boundary description to the BCMBA as per Article XVIII (also see Rule 3).
- (C) An association must submit the affiliation fees due to the BCMBA at the registered address and must bear a postmark no later than April 1st of the current year.

Refer to By-Laws, Article II. Associations who do not submit their membership application form, and affiliation fees by the due date, may have the B.C.M.B.A. Board bar that association, and they will not be eligible to compete in post season play.

- (D) Associations must submit data for their entire registration of players including postal code, gender, birth date, and division. Failure to provide this information by June 1st may result in the association being ineligible to participate in any level of summer play.

1.03 Conditions of Membership

Annual Membership is granted to each association by B.C.M.B.A., subject to the following conditions:

- (A) The B.C.M.B.A., Board of Directors, have the authority, with the "Association" having the right of appeal to the B.C.M.B.A., to withdraw or refuse membership for just cause by giving written notice to the presiding officers of the "Association" as indicated by the current "Membership Application" form.
- (B) Membership does not imply that in future seasons a new "Association" cannot make application for operation within a portion of the present boundaries of an existing "Association" but only that no other "Association" will be permitted to operate within the boundaries established for the current season.
- (C) Membership expires as at March 31st of each current year and is subject to renewal upon application and re-examination the following year, as per By-Laws, Article II, and Rule (1) in its entirety.
- (D) Members must be in good standing and maintained throughout the year. Good standing meaning no affiliation fees are past due more than 30 days and all other monies due to BCMBA are not more than 60 days past due.

1.04 Conditions of Membership for New Associations

- (A) **Application**
An application to join BCMBA must demonstrate a constitution, an executive and a voting membership.
- (B) **New Boundaries**
A new associations joining BCMBA must establish a new boundary within BCMBA in consultation with BCMBA and the existing member association(s) whose current boundaries would be affected, pursuant to the terms and conditions of Rule 3.
- (C) **Programs Offered**
All BCMBA member associations must offer BCMBA baseball programs for all age divisions for which they currently run any baseball program. New and existing BCMBA members who do not currently meet this requirement will have a maximum two (2) years to comply after the next renewal date (March 31st, 2013) in order to retain their BCMBA affiliation.
- (D) **New or existing BCMBA associations that do not offer programming at all age levels will have their catchment area at those age levels not offered divided between the neighbouring, existing BCMBA associations."**

(E) Any new Association affiliating with BCMBA after November 1, 2003, having fewer than the six age divisions played in BCMBA and winning the right to travel to a Western Canada or National Championship will receive travel funding from BCMBA as follows:

Number of Divisions (ie 18U Midget)	Percent of Actual BCMBA Allocated Funds
1	20%
2	40%
3	60%
4	80%
5+	100%

(F) Players impacted by boundary changes due to new affiliations may be permitted to remain in their former association by creation of a "grandfather" player list created at the time of new affiliation, pursuant to rule 3.02.

1.05 Right to Field Teams

Each Minor Member Association should have the opportunity (but not the obligation) to offer all B.C. Minor recognized divisions sanctioned by B.C.M.B.A.

1.06 Extensions

Extensions of the date of filing of the "Membership Application" form may be considered and granted upon written application to the B.C.M.B.A. In the case of new "Associations" still in the process of organization or those "Associations" renewing their memberships who are facing unusual organization problems. "Associations" may be affiliated and registered even if documents are lost in the mail providing that some responsible and informed person swears an affidavit that the documents were mailed in sufficient time.

1.07 Internal Association Dispute Resolution Process

Member associations must establish an appeals process to resolve local parent concerns at the community association level. Disputes must be dealt with locally before the BCMBA Board will intervene.

1.08 Playing Outside British Columbia

All BCMBA teams are reminded that they may not have adequate insurance coverage when playing outside of British Columbia. Teams travelling outside the province should visit Baseball BC's website for information on how to obtain insurance coverage.

1.09 Risk Management

Each association must establish a Risk Management process to comply with the following:

Every volunteer, coach, employee and/or contractor, who at any time could be expected to have direct contact with any minor aged person, must have on file with their association, the results of a Criminal Record Check (CRC) completed within the previous twelve (12) months from an agency approved by B.C.M.B.A. Compliance with this rule is the responsibility of each local association.

Note: This rule does not apply to umpires.

1.10 Independent Teams

BC Minor shall identify independent teams (defined as teams who do not belong to established leagues) who recruit and/or poach BC Minor players and declare that associations shall not play exhibition games against such teams. Independent teams identified by BC Minor shall not play in BC Minor sanctioned tournaments. An association who defies this direction shall be subject to sanctions as deemed appropriate by the executive.

Approved ruling:

BC Minor teams are permitted to play tournament games against identified independent teams in non-BC Minor sanctioned tournaments.

Not all independent teams are covered under this rule. BC Minor shall advise associations when this rule is to be applied.

Rule 2: Affiliation Fees

2.01 Per Player Fees

Affiliation fees are determined as per By-Laws, Article XII and are set as follows:-

7U (T-Ball/Rally Cap)	\$ 9.00 per player
9U (Tadpole)	\$ 9.50 per player
11U (Mosquito) and 10U (Mosquito A)	\$ 12.00 per player
13U (PeeWee)	\$ 15.00 per player
15U (Bantam)	\$ 17.50 per player
18U (Midget)	\$ 21.50 per player

2.02 Per Single Season Team Fees

15U (Bantam) AAA and 18U (Midget) AAA Teams - \$700.00

2.03 Per Summer League Team (due July 1)

11U, 10U, 13U A, 15U A - \$ 150.00

13U AA, 13U AAA, 15U AA, 18U AA - \$ 300.00

The 13U AAA fee shall be \$600 when there is a national or CABA championship.

2.04 Per Zone Play (all divisions)

Teams competing in Zone play will pay a fee of \$300 (\$400 for a 7 team single pool round robin) to the zone host in addition to the entry fee paid to BCMBA.

2.05 Per Provincial (all divisions)

All teams qualifying for a provincial tournament will pay an additional \$400.00 entry fee to the provincial host prior to being allowed to participate. In the 11U (Mosquito) Division, part of this fee is to cover the cost of 3rd and 4th (bronze) and participation medals (approx. \$ 1,000) which will be invoiced to the host by BCMBA

Rule 3: Association Boundaries

3.01 General

- (A) Each Association will provide their boundaries at the B.C.M.B.A. AGM and B.C.M.B.A. will identify all boundaries by February 1st of each year (as per Article XVIII).
- (B) All association boundaries will be posted on the BCMBA website and sent to all member associations. In the event of any overlapping boundaries or boundary disputes, the BCMBA will seek a resolution with the affected associations prior to March 1st.
- (C) It is expected that each person residing within the Association boundaries, as approved by the B.C.M.B.A. will be given an opportunity to become a player candidate for the Association.
- (D) Association boundaries shall be determined by the administrative directors of the Association and approved by the Association as per By-Laws, Article XVIII, Sec. 1.
- (E) Unless specifically stated otherwise, the center of the street shall be considered the actual dividing line when streets are used as boundaries.
- (F) Maps must indicate specific boundaries such as streets, railroad tracks, rivers, etc., or school districts, postal zones, city limits, or similarly specified areas. A definition of boundaries such as "five mile radius" is not acceptable.
- (G) The B.C.M.B.A., based upon the recommendation of the Area Supervisor or Committee Chairman as the need may arise, reserve the right to adjust boundaries in the event of overlapping of territorial requests, or because of inequitable conditions.
- (H) Though boundaries are not specifically restricted by population or area, both will be considered when boundaries are submitted to the B.C.M.B.A. for approval.

- (I) BCMBA only recognizes BCMBA boundaries, and only recognizes these boundaries for associations at the divisions in which they offer BCMBA programming. The boundaries for each age division shall be identical.

3.02 Grandfathering

BC Minor supports the concept of grandfathering as a method of resolving boundary disputes, particularly in areas where boundaries are changed. A grandfather agreement must be approved by the associations involved and BC Minor. Players included in grandfather clauses do not require a release and do not count as import players.

Rule 4: BC Minor Competitive Levels of Play

4.01 Spring Seasons

It is the responsibility of each association to organize and administer local interlock or house leagues for spring play.

4.02 Single Seasons

BC Minor will administer single season leagues and provincial championships for the following divisions:

15U (Bantam) AAA

18U (Midget) AAA

4.03 Summer Seasons

BC Minor will administer summer season leagues and provincial championships for the following divisions:

10U (Mosquito) A

11U (Mosquito) AA

11U (Mosquito) AAA Tier I

11U (Mosquito) AAA Tier II

13U (PeeWee) AAA

13U (PeeWee) AA

13U (PeeWee) A

15U (Bantam) AA

15U (Bantam) A

18U (Midget) AA

Rule 5: Spring Play - Tiered Divisional Structure Requirements

Note: Associations wishing to operate a TIERED (“AAA” “AA” and “A”) structure must fully understand the numerous options which could come into play when structuring their divisional Leagues and ultimately the formation of summer teams.

5.01 Notice of Tiered Intentions

Associations wishing to operate a tiered system in any division must provide written notice to BCMBA of their intentions, clearly indicating the division, number of teams to be tiered at each level (AAA, AA, A), and the interlock they intend on competing in. This written notice is due to the BCMBA 14 days prior to the start of the regular season.

5.02 Violations

Tiered associations who do not comply with Rule 5 will not be eligible to compete in post season play in the age division in which the violation has occurred.

5.03 7U (T-Ball/Rally Cap)

Tiered teams not permitted.

5.04 9U (Tadpole)

Tiered teams not permitted.

5.05 11U (Mosquito)

Tiered teams not permitted.

5.06 13U (PeeWee)

Tiered teams permitted.

Registered players must be divided through a common draft and created as evenly as possible. Associations must field teams based on the chart below:

Number of teams	'AA' Teams	'A' Teams
2	0-2	0-2
3	1 or 2	1 or 2
4	1 to 3	1 to 3
5	1 to 4	1 to 4
6	1 to 5	1 to 5
7	2 to 5	2 to 5
8	2 to 6	2 to 6
9	2 to 7	2 to 7
10	3 to 7	3 to 7
11	3 to 8	3 to 8
12	3 to 9	3 to 9
13	4 to 9	4 to 9
14	4 to 10	4 to 10
15	4 to 11	4 to 11
16	5 to 11	5 to 11
17	5 to 12	5 to 12
18	5 to 13	5 to 13
19	6 to 13	6 to 13
20	6 to 14	6 to 14
21	6 to 15	6 to 15
22	7 to 15	7 to 15

23	7 to 16	7 to 16
24	8 to 16	8 to 16
25	8 to 17	8 to 17

Any association with more teams in a division than listed in this paragraph, must obtain written approval from BCMBA for the split of teams between AA and A which they intend to adopt.

Associations with more than 8 teams in one Division will be expected to divide the teams according to the pattern above. B.C.M.B.A. may permit more teams to be in an 'AA' league than shown in the schedule above, BUT WILL NOT permit more 'A' teams than shown in the schedule above in level of registration.

5.07 15U (Bantam):

Tiered teams permitted.

- (A) Deleted – AGM 2010
- (B) Associations fielding 15U (Bantam) AA or A teams must apply to the BCMBA by March 15 stating the number of teams they intend to field.
- (C) Associations with more than 60 players after the formation of the AAA team will be expected to field one (1) 15U (Bantam) AA team and any number of 15U (Bantam) A teams.
- (D) Associations with more than 72 players will be expected to field at least two upper level teams (15U (Bantam) AAA or AA). Associations not complying with this rule will not field any level of 15U (Bantam) teams in the summer.
- (E) Any association fielding two or more teams at the 15U (Bantam) A or AA level will divide their registered players through a common draft and create their teams as evenly as possible.

5.08 18U (Midget):

Tiered teams permitted.

Associations may choose to field any number of AAA or AA teams.

Rule 6: Summer Play Procedures

6.01 Player Eligibility

- (A) For purposes of summer ball all Spring Season “AA” players are eligible to play “AAA’ or “AA”. Spring Season “AA” players may not play in “A” summer ball without prior approval of the Division Chairman (Note - No “A” player will be replaced by a “AA” spring player). Associations which choose not to tier their spring league and are required to field a “AAA” team due to the number of players they have registered must then field a second team at the “AA” level before they will be permitted to field an “A” team.
- (B) To be eligible to play in summer play and Provincial Championships competition a player must:

- Be a registered player in an Association's spring program.
 - Be listed on the "Team Registration Form"
 - Have participated in at least one-half (1/2) of their team's games in the Division Spring League represented to be eligible for summer ball, unless in attendance at school (boarding), or unless injury or illness prohibited them from playing (Doctor's certificate required).
 - Have participated in one-half (1/2) of their team's summer league or zone schedule to be eligible for provincial tournament competition unless injury or illness prohibited them from playing (Doctor's certificate required).
 - Exception: A player who has played one-half (1/2) of their team's games above who may have moved within the boundaries of another Association, during the current season, will be eligible for tournament competition with the Association with which they were initially registered.
 - A player may play on only one tournament team in a calendar year at the same level.
- (C) Any player from an association fielding 3 or fewer 15U (Bantam) spring teams (A or AA) is eligible to play 15U (Bantam) A during the summer season.

Approved Ruling:

If an association fielding three or fewer 15U spring teams does not field a 15U (Bantam) A summer team their players are eligible to play at the 15U A level for another association during the summer season.

6.02 Right to Participate

Each affiliated Association in good standing is eligible to participate in post season tournament competition.

6.03 Declaration Dates

Each Association wishing to enter a team into post season play (summer league, zone or provincial) must submit their intention in writing to B.C.M.B.A. prior to June 15 and must submit their all-star entry fee for each team to B.C.M.B.A. by July 1. Except for 13U (PeeWee) AAA which must declare their intentions by June 1.

Any Association, who commits to playing in a summer program and withdraws from the league after July 1st, may be fined \$250.00. (Moved here from Rule 29.01 and a sentence deleted – AGM 2010)

6.04 Number of Teams Required

Associations must field teams for summer play at the appropriate level based on the size of the association or associations which merge.

(A) 11U and 10U (Mosquito) Summer Play

- (i) For 11U (Mosquito AA and AAA), players who have not reached their 12th birthday by midnight December 31st of the current playing year. For 10U (Mosquito A) players who have not reached their 11th birthday by midnight December 31st of the current playing year.
- (ii) Relocated to rule 6.06 (C)
- (iii) Only 11U registered players who have played in the 11U Division Spring League play may participate.
- (iv) AAA Tier 1 shall be for those teams composed of 11U (Mosquito) players, in any age combination for associations fielding 7 or more teams in the spring season. (Second team may participate in AAA Tier II but no team is eligible for AA competition.)
- (v) AAA Tier II shall be for those teams composed of 11U (Mosquito) players, in any age combination, for associations fielding 5 or 6 teams in the spring season. (May compete in AAA Tier I competition with a second team allowed to compete at AA competition.)
- (vi) AA shall be for those teams composed of 11U (Mosquito) players, in any age combination, for associations fielding 4 or less teams in the spring season. (May request to compete in AAA Tier I or Tier II competition.)
- (vii) 10U shall be for those teams composed entirely of 1st year 11U (Mosquito) players under 10. No 2nd year players shall be allowed on these teams.

(B) 13U (PeeWee) Summer Play

In this Division teams for summer ball will be determined based on their Association's division registration for spring ball as follows:-

142 or more registered 13U (PeeWee) players – such Associations must field 2 evenly balanced “AAA” teams. These teams must be commonly drafted and balanced as much as possible. 13U (PeeWee) Division Coordinator shall be responsible for ensuring such balance

65 or more registered 13U players – 1st team must be AAA

39 – 64 registered 13U players – 1st team must be AA

0 – 38 registered 13U players – 1st team may be A.

Notes:

- (i) These numbers form the basis for team placing for Summer Allstar teams and are to be used as a starting point only.
- (ii) Associations may apply to move up or down depending on their situations year by year. Some examples of moving down would include but are not restricted to: i) Low registration of second year players; ii) Poor turn-out of their “All-star” caliber players for summer play; iii) Overall lack of talented players in a given year.
- (iii) Relocated to rule 6.06 (C)
- (iv) Directors of the 13U Division shall review each application individually and make their recommendations to the BCMBA Board of Directors for approval. The 13U Directors will research

the applications and make their recommendations based on the following: i) Spring inter lock performance; ii) Tournament Results; iii) The 13U Director's own observations throughout the year; iv) Feedback from other associations during inter-locking. The BCMBA Directors will make a ruling on each case no later than June 22nd each year.

- (v) The 13U Directors for BCMBA may also request for an association to "play up" despite having numbers to the contrary. This request would be based on the following:

- Spring inter lock performance;

- Tournament results;

- The 13U Director's own observations throughout the year;

- Feedback from other associations during inter-locking.

BCMBA will request such a move of the Association to play up by June 15 each year. BCMBA Board of Directors shall permit appeals of this decision up to and including June 22nd each year.

- (vi) For the purpose of determining an Association's numbers the following criteria shall apply: i) Organizations must include all registered 13U (PeeWee) players to determine the number; ii) Associations merging for summer play must include all 13U (PeeWee) players from the merging Associations to determine numbers. NOTE – a merger for this purpose shall remain more than three players.
- (vii) In the event an Association chooses not to field a team in the division specified by BCMBA then all efforts shall be made to provide the opportunity for as many of their players to play summer ball as possible.
- (viii) Associations who tiered in the spring will be permitted to field an "A" Allstar team regardless of whether they first entered an "A", "AA", or "AAA" team provided that all their players come from with-in their regular season "A" team roster(s). Any remaining "AA" or "AAA" players may be released to adjacent associations to try-out for teams at that level. Those releases must be done before July 1 each year.
- (ix) 13U (PeeWee) summer ball teams can have a maximum of three players who do not reside within the boundaries of their association on their roster.
Approved ruling:
Players who reside in open or neutral territory count towards import numbers.

(C) 15U (Bantam) Summer Play

Associations may field any number of 15U A, AA or AAA teams.

Any association fielding two or more teams at the 15U A or AA level will divide their registered players through a common draft and create their teams as evenly as possible.

(D) 18U (Midget) Summer Play

Associations may field any number of 18U AA teams.

6.05 Release of Players

An Association who is unable to field their own all star teams may release their players to join another Association for all star play, subject to receiving prior approval from B.C.M.B.A.

B.C.M.B.A. will use the following criteria to evaluate the request:

- (i) Has the merging association played in an interlock basis during regular season?
- (ii) What is the size of player pool represented by the merging Association?
- (iii) Applications for merged teams must be received by B.C.M.B.A. no later than June 1 (or the first Tuesday regular B.C.M.B.A. meeting). If the application has not been received prior to June 1 the associations may not be allowed to merge for post season play.

The philosophy in allowing merged teams is to provide for smaller Associations who might not otherwise have an all star team to join with another Association to establish an opportunity for more players to participate in post season play.

Note: The release for the purposes of playing summer ball of more than THREE players at the AA or AAA levels of the division to another association shall be interpreted as a merger for purposes of this rule.

6.06 Number of Players

All players must be registered with an Association player agent.

- (A) Each team in the 15U (Bantam) and 13U (PeeWee) divisions shall consist of a maximum of fifteen (15) uniformed players. There is no minimum number required.
- (B) Each team in the 18U (Midget) division may be comprised of a maximum eighteen (18) uniformed players. There is no minimum number required.
- (C) Each team in the 11U & 10U (Mosquito) divisions must have a minimum roster of 12 players. All players in attendance at a game must play and be on the line-up card.
 - (i) During summer league play teams may play with less than 12 players in the event of player unavailability.
 - (ii) During a Provincial Championship teams must begin the tournament with a minimum of 12 players present and on the line-up card. Failure to begin the tournament with 12 players present and on the line-up card will result in the team being disqualified from the tournament.
 - (iii) In the event that a player becomes injured or ill during the

Provincial Championship the BCMBA Director must be notified and be satisfied that the injury or illness is legitimate. Under special circumstances the BCMBA Director may request a doctor's note. In the event a player has religious convictions (ie. cannot play Sundays) the BCMBA Director must be informed prior to the beginning of the Championship.

- (v) If a team drops below 12 players during the Championship for other reasons the BCMBA Director may disqualify the team or apply another penalty, such as an automatic out, at the Director's discretion.
- (vi) In the event that a team's roster drops below 12 players during the summer league (injury, illness, player quits, etc.) the team must immediately inform the Division Chair who will determine how to proceed. Every attempt must be made to replace the player and return to a 12 man roster. Teams are encouraged to carry 13 player rosters to avoid problems with this rule.

Note: Exceptions may be permitted to this rule for individual league requirements with BCMBA Executive approval.

6.07 Number of Coaches

Each team may be comprised of any number of coaches who must be listed on the team roster. Other than a bat boy who must be registered to the association for insurance purposes no other individuals will be permitted on the field or bench. Team travelling to Western or National Championships may be restricted to three or four coaches by those governing bodies.

6.08 Submission of Summer Rosters

- (A) Each team entering summer play must complete an official BCMBA team registration form ([available online](#)).
 - (i) The name of the player shall be listed exactly as it is shown on the player's birth certificate or other acceptable document, in its entirety. EXAMPLE: "Arthur Roger White" NOT "Art White" or "A.R. White".
 - (ii) Each Association President shall confirm the eligibility of the players on the tournament team representing the Association by signing the roster form.
 - (iii) All Summer League Rosters must be submitted to the Division Director by July 1. Failure to supply the roster on time may result in the association's ineligibility to complete in post-season provincial play downs.

6.09 Roster Changes

- (A) Once the team registration form has been mailed to the B.C.M.B.A. no change can be made on the player roster except for illness of, or injury to, the players listed.

- (B) Any replacement of a player on the tournament team for reasons of injury or illness to the player must be supported and dispersed as follows:
 - (i) Written certification from the attending physician and Association President as to the conditions necessitating the replacement.
 - (ii) The original statement or statements **MUST BE** attached to the first copy (original) of the Eligibility Affidavit and carried with the team to all future tournament competition games.
 - (iii) Statements, as required in Rule 6.09, must be sent to the BCMBA Director responsible for the administering the summer division.
 - (iv) If a selected player leaves the team and is replaced by an alternate player, the replaced player may not be returned to the team roster. However, when going to the Western Canada Tournament or National Tournament, the replaced player may be re-acquired as one (1) of the pickup players.

- (C) The replacement player must have played for the team's association during the spring season. Replacements from other associations are not permitted. If the replacement player is not on a summer roster he must have played at an equal or lower level within the same age division during spring play. For example, a 15U (Bantam) AA team may use a replacement from 15U AA or A.
The replacement player may be on another summer roster of a team at a lower level within the same age division in the same association. In this case, when added as a replacement player, the player shall be deleted from the other roster and may not be re-added at a later date. If an association has two summer teams at the same divisional level (for example: two 13U AA summer teams) the replacement player cannot come from the other team at the same level.

6.10 Producing Rosters

It is basis for protest when the Business Manager, Manager or Coach of a tournament team fails to present the Team Registration Form and Birth Certificate or documents and entry fee cheque (or cash) at the scheduled pre tournament coaches meeting or at least thirty (30) minutes before scheduled game time when requested to do so by the Tournament Director or a BCMBA representative, or the Business Manager, Manager or Coach of an opposing team. The failure to produce the documents shall result in a \$ 500.00 fine and the team may be disqualified from the tournament.

Rule 7: Appeals

7.01 Appeal Process

- (i) Any decision made by a Director or Committee of directors may be appealed in writing to the President. An appeal may also be made when a director fails to respond to or make a decision, when required, within a reasonable amount of time.
- (ii) Any decision made by the entire board of directors is final and cannot be appealed.
- (iii) An appeal may be made by a coach, an association, or a parent (when it involves the eligibility of their child) and must be made within 48 hours of having received the original ruling from the BCMBA.
- (iv) Upon receiving an appeal the President will form an Appeal Committee consisting of three directors, including a chair, from the executive committee who was not directly involved in the original decision. The President may appoint himself to this committee. This committee will investigate the appeal and will render a decision in writing within four days.
- (v) In exceptional circumstances the president may choose to have the entire board of directors hear an appeal through an email or telephone vote or at the next scheduled meeting. The decision to do this is at the sole discretion of the president.
- (vi) In the case of an appeal of discipline to a player, coach, or parent, the individual may request a hearing.
- (vii) An appeal may be based on:
 - a) Process
 - b) An alleged misinterpretation or misapplication of a rule
 - c) An alleged error in findings
 - d) In the case of discipline, the severity of the consequence
- (viii) Appeals should clearly state the basis for an appeal. Appeals that simply disagree with the original decision will be denied.
- (ix) In the event an appeal is denied the association shall be invoiced a \$100 administration fee. An appeal must be filed with an email confirmation from the association president confirming the association is supporting the appeal with the \$100 deposit. In the case of parents/legal guardians appealing a player eligibility decision association approval is not required and the deposit is paid directly to BC Minor by the parent/legal guardian.

Rule 8: Single Season Procedures: 15U (Bantam) AAA & 18U (Midget) AAA

8.01 Declaration Dates

Associations playing in either league must provide, via the Association President, written notice to B.C. Minor by February 1. Such notice will include those person(s) authorized to make decisions for the teams in regards to schedule, travel requirements, etc. Any withdrawal from this commitment after February 15 will result in a \$500.00 assessment for the association.

Associations not fielding teams at the start of the season may not field one in the summer.

Note: There are no rules that require associations to field teams in either single season league.

8.02 Submission of Rosters

Single season teams must submit a roster to the BCMBA prior to April 1.

8.03 Roster Changes

Any player, including those who have played in other leagues, may be added to a roster prior to June 1.

Approved ruling:

For the purpose of this rule the word “leagues” is interpreted as Little League, Premier League, Babe Ruth, etc. The word “association” is interpreted as Coquitlam-Moody, Rutland, Cloverdale, etc. Players from other leagues can be added to rosters prior to June 1st. Players from another association cannot be added as they do not meet the release deadlines.

A final roster must be submitted by July 1. During the month of June only players currently registered in an association (ie. A or AA players) may be added to a single season roster.

In the 18U (Midget) AAA division only players who have at least one year of 18U eligibility remaining beyond the current playing season may be added to the roster until July 1.

Associations with more than 70 registered 15U (Bantam) players will not be allowed any out-of-catchment (import) players on any 15U AAA roster. Associations with 49-70 registered 15U (Bantam) players will be allowed up to 4 out-of-catchment players at the 15U AAA level. Associations with 48 or fewer registered 15U (Bantam) players will be allowed up to 5 out-of-catchment players at the 15U AAA level.

Injured players may be replaced as per Rule 6.09.

Rosters must be produced as per Rule 6.10.

Approved Ruling:

Players added to a roster between June 1st and July 1st must have registered within the association by June 1st. A player cannot be registered for baseball on June 20th, be added to a spring AA roster for a short period of time, and then added to the AAA roster prior to July 1st.

8.04 Deletion of Players from Roster

Any player on a single season roster may drop down to the AA level until June 1 of the current playing season.

8.05 Player Eligibility – Provincial Championships

Any player meeting these roster deadlines is eligible to play in the provincial championships and is not required to play 50% of his team's games.

8.06 Number of Players

15U (Bantam) AAA teams may be comprised of 15 players

18U (Midget) AAA teams shall not be comprised of more than 18 players.

8.07 Boundaries: 18U (Midget) AAA ONLY

Rules 11.01 to 11.05 shall not apply at the 18U AAA level. In the case of a player wishing to tryout for a 18U AAA team and his residence is not located within the boundaries of such association, the receiving association and/or player shall notify in writing both the association wherein his residence lies and the 18U AAA Coordinator, at least five (5) days prior to the player practicing or playing with the receiving association. Failure to comply with this provision will result in the receiving associations being fined \$200.00 for each player in which proper notification was not given. In order to be eligible to play in Provincial Championships, a player must be registered prior to June 1.

8.08 Required Rest

In the case of double headers there must be a minimum of forty-five (45) minutes rest between games.

Rule 9: Coaching Certification

9.01 (A) Coaches and Managers Certification

In order to coach or manage in a zone, single season league, summer league, or provincial tournament field staff must have the following qualifications:

11U (Mosquito) AA, AAA & 10U (Mosquito A) & 13U (PeeWee) A & 15U (Bantam) A & 18U (Midget) AA

One coach must hold Regional Coach Trained Status. A second coach must have Initiation Coach Trained (ICT) status. Remaining coaches must have ICT status or be registered Apprentice Coaches.

13U (PeeWee) AA, AAA & 15U (Bantam) AA, AAA & 18U (Midget) AAA

A minimum of two coaches must have Regional Coach Trained (RCT) status. Remaining coaches must have RCT status or be registered Apprentice Coaches

Coaches of single season teams must have required NCCP status by March 31st, prior to the start of league play.

(B) Apprentice Coach

An Apprentice Coach is defined as a former or current player, 25 and under, from within any local association who has registered online with Baseball BC and begun training. He or she can serve only one year as an Apprentice and is required to achieve full status for the following season.

- (C) Any association entering a team in post season play without field staff meeting the above qualifications will be subject to a fine of \$200.00 for each coach not properly qualified. This fine will double every time the coach is fined for repeat offences.

Coaches are required to affix the transcript of their NCCP coaching certification to their all-star or single season roster.

9.02 Westerns and Nationals Certification

Teams traveling to a Western Canadian or National Championship must have the prescribed number of certified field staff as defined by the Western Canada Association or Canadian Federation of Amateur Baseball as appropriate. Failure to have this certification will result in BCMBA, in conference with the affected association, replacing non-certified field staff with certified field staff.

Rule 10: Age Requirements

10.01 Cutoff Dates/Times

Age limitation cutoff date is 11:59 p.m. as of December 31st of the current year.

Any person who turns 7, 9, 11, 13 or 15 on December 31st, up to and including 12:00 p.m. (midnight) should move up to the next age division.

10.02 Division ages are as follows:

Division (prior name)	Max. Age (end of year)	Min. Age (start of year)
18U (Midget)	18	15
15U (Bantam Boys)	15	13
16U (Bantam Girls)	16	13
13U (PeeWee)	13	11
11U (Mosquito)	11	9
10U (Mosquito A)	10	8
9U (Tadpole)	9	7
7U (T-Ball/Rally Cap)	7	5

10.03 Proof of Age - Acceptable Documents

- (A) Dates of birth of candidates shall be certified by either birth certificates, baptismal certificates, hospital certificates or religious/legal documents,

driver's license, Canadian Passport or immigration documents which should be presented to a League official prior to the League's first regularly scheduled game.

- (B) Photostat copies of any of the above certificates and/or documents are acceptable.
- (C) Documents presented as proof of date of birth must be legible and bear the signature of an authorized official of the issuing authority.
- (D) Notarized statements from parents or guardians are not acceptable.
- (E) A team must carry with them to all Provincial Championships, a copy of proof of age for each member of the team. This document must be presented to the Tournament Director before each level of tournament play begins or upon request of an opposing Team Manager, Coach or Business Manager.

10.03 Overage Players

Any over aged player (example - an 11 or 12 year old player by League age) who lacks the baseball ability due to a physical handicap may play in one lower age division at the discretion of the Association President or Player Agent providing:

- (A) The Association applies in writing to the B.C.M.B.A. providing full particulars.
- (B) Written approval has been obtained from the B.C.M.B.A. If written approval is not obtained, the player will not be eligible to play.

10.04 Permanent Move Up

Any under-aged player who has the baseball ability may play in one higher age division at the discretion of the Association President or Player Agent provided:

- (i) The Association applies in writing to the B.C.M.B.A. providing full particulars.
- (i) Written approval has been obtained from the B.C.M.B.A prior to June 1. If written approval is not obtained the player will not be eligible to play in a higher division.

10.05 Temporary Call Up

The maximum number of games a player may play in an older age group (to include league and/or exhibition and/or tournament and/or playoffs) will be as follows:

9U	5 games plus one tournament at the 10U and/or
(Tadpole)	11U (Mosquito) level only.
10U & 11U	3 games plus one tournament at the 13U (PeeWee)
(Mosquito)	level only
13U	3 games plus one tournament at the 15U (Bantam)
(PeeWee)	level only
15U	8 games at the 18U (Midget) level only
(Bantam)	
18U	12 games at a higher level
(Midget)	

Approved Rulings;

- (A) Players being called up will not be allowed to pitch except 18U (Midget) may pitch in Junior.
- (B) Movement within a division (ie 18U (Midget) AA to 18U (Midget) AAA) will not be interpreted as movement up for the purposes of this rule.
- (C) The word 'play' in section 10.05 above is interpreted to mean taking an offensive or defensive position in the game.
- (D) Games played on an integral part of the National Baseball Institute, National Youth Team and B.C. Select Team programs are not considered when determining the number of games played in a higher age group
- (E) If a player exceeds the number of games allowed as defined in rule 10.05 above, the player cannot return to their age division for the balance of the year, including all league, playoffs, zone and provincial competition. The league may be subject to a penalty of up to \$250 per game played up to be determined by the British Columbia Minor Baseball Association Board of Directors.

Rule 11: Player Eligibility – Release Procedure

Note: Rule 11 does not apply to 18U (Midget) AAA (see Rule 8.07)

11.01 Residence Eligibility

- (A) Only persons of eligible age whose residence, as determined by the residence of their parents or legal guardians, or by school records, is within the boundaries determined by the Association and approved by the B.C.M.B.A. shall be eligible for active participation in the Association. If residence is not in an area that is currently covered by a B.C.M.B.A. Member Association, then a player desirous to play in B.C.M.B.A. will be permitted to play in any association.
- (B) For purposes of clarity, in the event of disputed residence eligibility, eligibility is determined as follows:
 - 1) Firstly, by parents address (As defined below)
 - 2) Secondly, by the legal guardian's address (As defined below)
 - (i) The parents' usual residence when parents live in the same house, or if one of the parents is deceased, the usual residence of the surviving parent.
 - (ii) In cases where parents do not live in the same residence, the legal residence is the usual residence of the parent having legal custody of the player or if both parents have legal custody, the usual residence of the parent with whom the player usually lives; or again, if the player lives equally with both parents, his place of residence shall be determined by the Player Eligibility Chair.
 - (iii) When legal custody has been granted to a third person, the usual residence of that person.

NOTE: the term "usual residence" is defined as four (4) out of seven (7) days.

NOTE: In the application of the above, the term "legal custody" and/or "legal guardian" refers to the granting of custody as determined by a Court of Law in one of the following circumstances:

- (i) the application of the Divorce Act,
- (ii) in the case of an order enforcing or recognizing a legal separation agreement,
- (iii) loss of parental authority,
- (iv) when it is deemed the child's development is compromised,
- (v) when both (2) parents are deceased,
- (vi) married, or the equivalent of married.

3) Thirdly, by the address on the schools records.

- (C) Residence eligibility may be challenged and if so, the family would need to provide proof of residence as to satisfy the definitions listed or proof of schooling.
- (D) Any association may grant a player who resides within their association's boundaries an unconditional outright release for any reason. A player granted an outright release may register in any other association on a yearly basis but remains a free agent and is not obliged to continue with the new association, or return to the association where they reside. Should the player granted unconditional release move to the catchment of another BCMBA association, he is again bound by the residency requirements of the association where he/she now resides unless granted an unconditional release by that association.

11.02 Permission to play in an association outside the boundaries of residence

A candidate who resides within the boundaries of an association and desires to play baseball in another association may do so providing the Association of residence does not provide, either on its own or in combination with another Association, the level of play that the candidate is capable of playing i.e. The Association of residence provides a (A or AA level within a division but the candidate is capable of playing at a AA or AAA level. The player may apply for Preliminary Try-Out Approval from the Player Eligibility Committee by emailing a Player Eligibility Committee member with their intentions in order to try out for an AA or AAA team at the indicated Association.

The following expedited procedure shall be followed:

- (i) The player's residential Association shall declare in writing that it will have no level of play that the candidate is capable of playing in the player's age division for the current season.
- (ii) Should the player be selected for a AA or AAA team, he/she shall process an Application for Player Movement to remain at the new Association for the current season only.
- (iii) All players must first register with their residential Association. Should an Association fail to have sufficient players to form a team in the divisions in question, it may release the players to another Association(s) that will accept them.
- (iv) No player movement shall take effect until approved by the Player Eligibility Committee. In order for this paragraph to apply, the candidate must make the roster of a team in another Association at the higher level. If the candidate is not successful in making a team roster at the higher level he will return to the Association of residence.

11.03 Obtaining Releases

- (A) Written approval, in the form of the B.C.M.B.A. Player Movement form must be obtained from the ruling Association executive in the event that a candidate is desirous to play within the boundaries of another Association. The B.C.M.B.A. Player Eligibility Committee, upon due consideration of the player's reasons for moving, may grant the player's release to another Association.
- (B) The completed Player Movement Form agreed to and signed by two association presidents must be submitted to the B.C.M.B.A. Player Eligibility Committee for approval. This release shall not be considered valid until an approved copy of the release has been returned to the Receiving Association by B.C.M.B.A. Therefore, players to whom this paragraph applies will not be considered as properly registered until the Receiving Association has the properly completed and the approved Player Movement Form signed by the B.C.M.B.A. Eligibility Committee in hand. Refer to paragraph 1 above.
- (C) It is the responsibility of the ruling Association executive to ensure that candidates qualify to residence eligibility. Failure to comply with the above noted rules will cause the said player to become ineligible for All-star selection in any age division or Association affiliated with the B.C.M.B.A.
- (D) A player released to an association to try out for a higher level teams, not offered by the releasing association, who does not make the team, must return to the releasing association.
- (E) The Player Eligibility Committee of B.C.M.B.A. is in place to deal with any "appeal" situation where the family of the affected player feels there is some hardship in this decision and they are deserving of further

consideration. Extenuating circumstances would of course be an “Appeal” by the family to have the child play with another Association because of some personal hardship.

- (F) The Player Eligibility Committee shall have the authority to refuse any application for player movement, giving cause. The Chairperson shall advise the affected Association President by email or writing of the decision, outlining the reasons for refusal, within 48 hours of the decision. A copy of the Chairperson’s letter shall be forwarded to the player’s parents.

Where an application is rejected due to lack of information and the applicant or the Association is able to provide the Committee with additional information, the Committee will re-evaluate the application within 7 days of receipt of the additional information.

- (G) Should an Association use any player prior to approval of that player’s Application for Player Movement or Preliminary Try-Out Approval from the Player Eligibility Committee, including allowing the player to participate in training camps or practices, or playing the player in any game, such Association shall be fined a minimum of \$200.00 per player, as well as be subject to suspension. The team officials or any coaching staff who knowingly allows players who have not be properly approved to play or practice with their team involved shall be subject to a suspension of not less than 30 days. A fine under this clause shall not exceed \$3,000.

However, with the exception of Residential Moves an Association may allow a player, whose Application for Player Movement is "Subject to Approval" from the Player Eligibility Committee to practice ONLY with the proposed new team/Association. The player will not be able to participate in exhibition, tiering/regular season, or tournament games until approval from the Player Eligibility Committee has been granted. Should the application be denied, then the player would return to his/her old Association.

An Application for Player Movement shall be considered "Subject to Approval" when the following conditions have been met:

- (i) The Application for Player Movement form and all relevant supporting documentation is in the hands of the Association President, and
- (ii) The Association President has faxed or emailed the completed Application for Player Movement to the B.C.M.B.A. Player Eligibility Chairperson. The original Application for Player Movement including appropriate fees and supporting

documentation must be immediately forwarded to the B.C.M.B.A. Office.

- (H) The Player Eligibility Committee shall consist of a Chairperson and two other persons appointed by the B.C.M.B.A. Executive Committee. The Player Eligibility Committee shall meet at the call of the Chairperson, as required by the volume of Applications. The Committee shall deal with an application within 10 days of receipt.

Procedure: In each instance where it is proposed that a player be registered with an Association other than the one he or she was last registered with that player shall comply with the procedure described below:

- (i) A BCMBA Application for Player Movement form shall be utilized.
- (ii) The player and the player's parent(s) shall acknowledge by means of signatures their acceptance of the B.C.M.B.A. By-Laws, Rules, and Regulations, prior to making an application for player movement.

- (iii) The player must then obtain a player movement approval from the Association where he resides, indicated by the signatures of the Association president (or, in his/her absence, vice-president) on the application form.

Note 1: Such a release shall be effective as of the date the application for player movement is approved for the period specified under rule 11.05.

Note 2: A player movement granted contrary to Rule 11 of these Rules and Regulations, or to the appropriate boundary Regulations, shall be invalid. An Association granting such a release shall be subject to fine or suspension at the discretion of a majority of the B.C.M.B.A. Executive Committee.

Note 3: Any refusal to grant player movement may be appealed to the Player Eligibility Committee of B.C.M.B.A.)

- (iv) The player shall next obtain an indication of the willingness of the proposed new Association to accept him or her, as indicated by the signature of the following Association officer: president, or in his/her absence vice-president.

Note: An Association indicating willingness to accept a player when the resulting player movement would be contrary to this Section or to the boundary Regulations shall be subject to fine or suspension at the discretion of a majority of the B.C.M.B.A. Executive Committee.

- (v) The completed Application for Player Movement Form shall be submitted to the B.C.M.B.A. Player Eligibility Chairperson and shall be held for consideration by the B.C.M.B.A. Player Eligibility Committee. No player movement shall have effect until approved by the Player Eligibility Committee.
- (vi) An incorrectly submitted or incomplete Application, as determined by the B.C.M.B.A. Player Eligibility Committee, may not be dealt with by the B.C.M.B.A. Executive Committee. Further, no application may be approved unless the resulting player movement would be specifically allowed in this Section or in the boundary regulations.
- (vii) No application shall be considered without the consent of both the player and the player's parent(s).
- (viii) Player movement applications shall be considered only if received at the B.C.M.B.A. Player Eligibility Committee, by the following dates: (No "AA" or "AAA" Team in the Association Division.)
 Spring Season-April 1st
 Single Season -April 1st
 Summer Season July 1st

11.04 Completing an Age Division

A player who changes addresses and moves outside the boundaries of their current association is permitted to continue playing for their previous association until he/she reaches a new age division.

11.05 Release Dates

A yearly release shall be in effect as of the date the application for player movement is approved for the period of January 1st through December 31st. A Summer release is for the period July 1st to August 31st, and a Fall release for September 1st to October 31st.

Player Movement must be signed by the Presidents of both Associations and the B.C.M.B.A. Player Eligibility Chairperson

- (A) For Spring: on or before April 1st.
- (B) For Summer Leagues: on or before July 1st.
- (C) Single Season Teams: on or before April 1st.

PLEASE NOTE: Releases received after the above date(s) may not be approved.

11.06 Fall Ball Season

(A) All players must play for their home association during the Fall season. Players who reside in associations not fielding a Fall program may play for any other association. Associations may choose to give their players an unconditional Fall

release. If an association chooses not to release a player for the Fall season and is offering a Fall program this decision is final and no appeal can be made to BC Minor requesting special circumstances.

(B) If players desire to play in other association during the Fall season, they must obtain a release from their residing association. If they participate in games or practices in BC Minor sanctioned associations without a proper signed player movement approval, they may be considered ineligible for spring play in BC Minor.

(C) Players who attend training sessions declaring no affiliation with BC Minor must take steps to obtain insurance to ensure coverage for the duration of their training sessions. Players who attend these training sessions during the Fall season must not also participate in programs that are sanctioned by BC Minor Associations.

(D) Programs that declare no affiliation with BC Minor associations will not be able to utilize resources provided by BC Minor Associations including websites, permitted facilities, fields etc., without written permission by the residing association.

Approved Ruling:

As 2013 will be the first year of these detailed Fall Ball rules with all modified forms, the procedures are subject to review and player movements may be considered on an individual basis.

Rule 12 Participation in Non-Affiliated Leagues or Associations

12.01 Playing in other baseball programs

Players selected for any Association team in accordance with provisions set forth in the "Player Selection Plan" adopted by the local Association will prohibit any player from participating on any team in another baseball program. The primary purpose of this rule is to prevent any possible injury to a young ball player, particularly in the case of pitchers.

Approved Ruling:

A baseball team/program attached to a public or private educational institution (school) is not interpreted as a baseball program for the purpose of this rule.

Exception: 15U (Bantam) AAA players may practice with PBL programs at the discretion of their home association when that association chooses to establish a relationship with one (or more) PBL programs for the purpose of player development.

Approved ruling:

Playing in any exhibition, tournament or league games is not permitted.

12.02 18U (Midget) AAA Exceptions

- (A) An 18U AAA player may be on the roster of one 18U AAA Team.
- (B) A player on an 18U AAA Team Roster may not play 18U AA at any time.
- (C) A player on an 18U AA Roster may play on a call-up basis at 18U AAA. Should that player play more than five games (league, exhibition, tournament, other) at 18U AAA in one calendar month, he/she may not return to 18U AA at any point in the season. A player on an 18U AA Roster may not play in the 18U AAA provincials.
- (D) A player on the roster of either a 18U (Midget) AA or AAA team may play on a call-up basis at 18U (Midget) Premier. Rosters will be frozen on July 1 with no further player movement.
- (E) When being used as a call-up at a Premier level, a 18U (Midget) AA/AAA player may play for any PBL franchise, regardless of their affiliation to BCMBA. This is subject to PBL rules and the PBL team would have to ensure proper insurance coverage was in place. Any innings a pitcher threw on a call-up basis would count toward his limits. A 18U (Midget) AA/AAA player is allowed to be on a Premier roster for the purpose of being used as call-up.
- (F) That any 18U (Midget) age player, not presently registered with a B.C.Minor Association may be used at the 18U (Midget) AAA level, for a maximum of 4 games, prior to June 1st. For players who have least one year of 18U eligibility remaining beyond the current playing season this date will be extended to July 1.

Associations would need to ensure proper insurance coverage is in place. For tracking purposes coaches are required to inform the BCMBA director responsible for the 18U (Midget) division when a player is used under this rule. Failure to make this notification will result in a \$200 fine.

12.03 Process for violations

Any member of BC Minor (coach, local association executive, etc.) upon learning that a player is actively playing in another baseball program must immediately inform BC Minor.

BC Minor will immediately conduct an investigation into the allegation in consultation with the local association. BC Minor may choose to indefinitely suspend the player during this investigation if there is evidence to support the allegation.

Should BC Minor determine that a player is in violation of Rule 12 the BC Minor disciplinary committee shall determine the applicable consequences. These consequences may range from a warning to the player becoming ineligible for the remainder of the playing season, depending on the circumstances.

A player in violation of this rule will not be considered an illegal player under rule 22 for the purpose of forfeiting games. BC Minor will only consider retroactively forfeiting games in which the player participated in, while also playing in another program, if there is evidence to demonstrate the association or team coaches had previous knowledge that the player was in violation of rule 22 before allowing the player to participate in their program.

12.04 Challenger Baseball

(A) Associations are permitted to charter teams with BC Challenger Baseball.

(B) Participants in BC Challenger Baseball may have dual affiliation limited to BC Minor and BC Challenger Baseball.

Rule 13: Sponsors

13.01 Standards

Teams or Leagues should be sponsored only by those organizations, firms or companies whose activities or products are not detrimental to the welfare of youth. Specifically, no firm or company whose advertisements reflect the sale of tobacco products shall be permitted to sponsor the program, League or team or be permitted to display any form of such advertising in connection with the program. Any advertising provided by firms or companies reflecting the sale of alcoholic beverages would need to be approved and deemed to be acceptable and responsible by the B.C. Minor Board.

Failure to comply with this paragraph will result in the association being liable for a \$ 250.00 fine.

13.02 Fundraising

The BCMBA may seek the help of outside fundraising sources when deemed prudent whether for itself or for affiliated associations.

Rule 14: Managing and Coaching

14.01 Age

Managers and coaches should be of the legal age of nineteen (19). However, in the event underage managers and coaches are to be utilized, the Association executive must satisfy itself that these managers and/or coaches display the necessary qualifications to be in full control of their team.

14.02 General

- (A) Two coaches may be used on the baseline as base coaches.
- (B) Should only one coach be in attendance, only eligible players in uniform may be used as the other base coach or as coach
- (C) A coach or coaches may not switch coaching boxes during an inning.
- (D) Players, managers and coaches must remain in the dugouts, on the benches or in the prescribed areas throughout the game.

14.03 Field Decorum

Managers and coaches must display leadership and sportsmanlike conduct at all times.

Rule 15 Manager, Coach, Player, and Parent – Code of Conduct

15.01 BC Minor Code of Conduct

BC Minor is committed to providing an environment in which all individuals are treated with respect. Furthermore, B C Minor Baseball supports equal opportunity and prohibits discriminatory practices. Members are expected to conduct themselves at all times in a manner consistent with the values of B C Minor Baseball. Members may be subject to sanctions according to B C Minor Baseball Discipline Policy for engaging in any of the following behavior:

- (A) not complying with the rules, regulations or policies of BC Minor Baseball, as adopted and amended from time to time;
- (B) deliberately disregarding the Rules of Baseball as amended from time to time;
- (C) verbally or physically abusing an opponent, officials, umpires, spectators, or sponsors;
- (D) showing disrespect to officials, including the use of foul language and obscene or offensive gestures;
- (E) abusing playing equipment or playing area;
- (F) failing to comply with the conditions of entry of an event including any rules with regard to eligibility or advertising;
- (G) using tobacco products on-field at any B C Minor baseball sanctioned competition;
- (H) any other unreasonable conduct which brings the game into disrepute, including but not limited to, abusive use of alcohol, non-medical use of drugs, use of alcohol by minors.

The B.C. Minor Code of Conduct shall govern all disciplinary matters to the extent that it conflicts with or augments the Code of Conduct of any Association

Note: This code of conduct applies to all sanctioned baseball activities including but not limited to practices, players/coaches watching games as a spectator, and off-field conduct during team sanctioned road trips.

15.02 Examples of Minor Infractions

- (A) a single incident of disrespectful, offensive, abusive, racist or sexist comments or behavior directed towards others, including but not limited to peers, opponents, athletes, coaches, officials, administrators, spectators and sponsors;
- (B) unsportsmanlike conduct such as angry outbursts or arguing;
- (C) non-compliance with the rules and regulations under which B C Minor Baseball events are conducted

15.03 Examples of Major Infractions

- (A) repeated incidents or disrespectful, offensive, abusive, racist, or sexist, comments or behavior directed towards others, including but not limited to peers, opponents, athletes, coaches, officials, administrators, spectators and sponsors.
- (B) playing under an assumed name, falsifying an affidavit or roster, or giving false information to tournament officials;
- (C) knowingly participating while ineligible;
- (D) knowingly competing with or against players who have been disqualified;
- (E) repeated unsportsmanlike conduct such as angry outbursts or arguing;
- (F) activities or behavior which interfere with a competition or with any athlete's preparation for a competition;
- (G) pranks, jokes or other activities which endanger the safety of others;
- (H) deliberate disregard for the rules and regulations under which B C Minor Baseball events are conducted, whether at the local or provincial level;
- (I) abusive use of alcohol where abuse means a level of consumption which impairs the individual ability to speak, walk or drive; causes the individual to behave in a disruptive manner; or interferes with the individual's ability to perform effectively and safely;
- (J) any use of alcohol by minors
- (K) any use of illicit drugs and narcotics
- (L) use of banned performance enhancing drugs or methods
- (M) any physical contact with an umpire or other game official
- (N) coaches or associations recruiting players who reside in another association's territory. Recruiting is defined as any communication with a family regarding another program and/or the opportunity to play in another program.

Note: When an association does not field a team at the AAA level their players may be contacted about opportunities to play in another association at that level only. Players who reside in open territory may be recruited.

Note: When an association cuts players from their 15U (Bantam) AAA team these players may be contacted by other 15U (Bantam) AAA teams about opportunities to play in other associations at that level only. It is the responsibility of each coach to verify (through email) that the player has been cut from the other association's 15U (Bantam) AAA team prior to any recruiting occurring. This verification could be in email form. Coaches are

to cut players in writing so players/parents can forward this email as confirmation to other coaches they wish to speak to.

15.04 Tobacco Products

The use of tobacco products, including smokeless tobacco, illegal substances and alcoholic beverages in any form, is prohibited on the playing field, benches, dugouts, or any area within the boundaries of the park by players, managers, coaches, umpires or any official. PENALTY: Automatic ejection from the game.

15.05 Behavior Expectations

Players, managers or coaches engaging or persisting in conduct or actions unfavorable to the spirit, principles and objectives of good sportsmanship shall receive one warning from the umpire. If the offense or offenses continue, offender or offenders will be removed from the game.

15.06 Power to Suspend - Discipline

The BCMBA disciplinary committee shall have the power to suspend any coach, manager, parent, or other team official violating the provisions of Rule 15. This committee will conduct an investigation as they deem appropriate and will communicate their decision to the individual being suspended and the association president.

Any decision made by the disciplinary committee may be appealed through the appeal process outlined in Rule 7. A suspension will be held in abeyance until the appeal is heard (except indefinite suspensions for physical contact with umpires or the playing of illegal players).

15.07 Provincial Championship - Discipline

Ejections of a coach, manager, player, parent, or other team official during a Provincial Championship do not carry an automatic one game suspension at any level of play and are instead reviewed by the BCMBA director in charge of the Championship who will determine if a suspension is warranted. The BCMBA director has the authority to use this process during a provincial championship to conduct an investigation into any incident to witnessed or dealt with by the umpires.

The following disciplinary process will be used:

- (i) The BCMBA will receive a written ejection report from the umpire.
- (ii) The BCMBA director (may also include umpire in chief) will meet in private with the ejected individual and one other team official.
- (iii) The ejected individual will have an opportunity to read the umpire's report and provide his perspective to the BCMBA director.
- (iv) The BCMBA director will then determine whether further discipline is warranted and will advise the Head Coach of the decision in private.

Note: The BCMBA director has the power issue a suspension for the duration of the Provincial Championship. Should a director feel a further suspension is warranted he/she will refer the matter to the BCMBA disciplinary committee at the conclusion of the tournament.

15.08 Parent Code of Conduct

Parents and spectators attending BCMBA sanctioned events are expected to role model appropriate behavior for the youth players competing on the field. When conflict situations occur, parents and spectators are expected to resolve the conflict appropriately. Players, coaches, and umpires have the right to participate in the game without being subjected to abuse or distractions from outside the playing field.

Examples of unacceptable behavior include but are not limited to: showing disrespect to umpires, opposing players, coaches, parents, and league administrators including: taunting, insulting language, angry outbursts, gestures, and physical aggression. The consumption of alcohol is not permitted at BCMBA sanctioned games.

Coaches are expected to make their best efforts to ensure these expectations are met by their parents and supporters.

Any parent or spectator that fails to meet these expectations may be asked to leave the area surrounding the field by the umpires. The umpire may speak directly to the individual being asked to leave or may chose to have the appropriate coach communicate this decision to the parent. If a parent or spectator refuses to leave the area surrounding the field the umpire may suspend the game without making any judgment as to the final score, which will be determined by the BCMBA. Any BCMBA director may request that a parent or spectator leave the area surrounding the field of play as per the requirements of Rule 16.

The BCMBA may review any reports submitted in writing regarding unacceptable parent behavior and issue discipline as they feel warranted.

15.09 Travesty of the Game

This rule will apply to all BCMBA sanctioned games, with particular emphasis in tournament situations. Travesty of the game is defined as an attempt to intentionally lengthen or shorten a game or manipulate the score of a game by any means that has players “not playing to win”. This would include batters or runners obviously attempting to make outs, pitchers obviously trying to miss the strike zone when pitching and fielders obviously trying to make errors. The penalties for making a travesty of the game will be: firstly a warning; second the ejection of the manager; and finally the ejection of players involved. This rule may be enforced by the umpires or a tournament director.

15.10 Artificial noise makers

That artificial noise makers, including but not limited to air horns, cow bells, thunder sticks, and bottles filled with rocks, are not permitted to be used by players, coaches, and spectators.

Rule 16: BCMBA Director Power to Intervene

16.01 Power to intervene

In the event that at any BCMBA sanctioned event an elected BCMBA director feels that an umpire(s) have allowed a manager, coach, player, or parent to persist in violating the BCMBA Code of Conduct, without taking appropriate actions, the Director may identify himself to the participants and issue one warning to the offenders, in consultation with the umpire(s). If the offences continue and the umpire(s) do not act, the Director may remove the offender(s) from the game. This authority will be extended to any tournament director or umpire supervisor at any BCMBA sanctioned tournament hosted by a local association and to local association executive members at any BC sanctioned event. In the case of local association executive members, they will only have the authority to take action against participants from their association. The purpose of this rule is to assist younger, possibly inexperienced umpires, in enforcing the Code of Conduct in the best interests of the game.

16.02 Reporting

Should 16.01 be used as so indicated a written report must be filed with the governing League body and a copy forwarded to the Board of Directors of B.C.M.B.A. outlining the following:

- (A) Names of teams and coaches involved.
- (B) Name of umpire(s).
- (C) Offender or offenders involved.
- (D) Violations that occurred and actions taken.
- (E) Recommended action, if any, to be taken.

Rule 17: Scheduling Games

17.01 Spring League

Scheduling and rescheduling of Spring Season games shall be the responsibility of the associations

17.02 Summer League

Scheduling and rescheduling of Summer League and Provincial Championships shall be the responsibility of the officers and executive committee. The BCMBA will appoint a director or group of directors to administer each single season, summer season league, or summer season zone. The administration of spring season leagues is the sole responsibility of member associations.

The director(s) must make the following information available to all teams prior to the start of play:

- (i) A complete schedule
- (ii) A policy for rescheduling games and schedule changes
- (iii) A rule for the calculation of final standings (points or percentage)
- (iv) A format for how many teams qualify for provincials
- (v) A format for provincial seeding and grouping
- (vi) A procedure for breaking ties in final standings
- (vii) A policy for the prompt reporting of scores

17.03 Zone Play

- (A) The draw will be made by the B.C.M.B.A. Division Chairman. The draw will be decided by chance and the results given to the tournament chairman prior to the zone meeting which must be held by the hosting Association.
- (B) Game starting times must be agreed upon by all concerned. Once agreed upon, times should not be changed except when necessitated by bad weather or darkness.
- (C) Should a team drop out after the draw has been completed with less than 24 hours before the commencement of the tournament, then that team shall be considered to forfeit its scheduled games with the draw remaining unchanged.
- (D) All rules that apply specifically to provincial championships will also apply to zone tournaments. **The Division Chairman or designate assumes the role of Tournament Director whether onsite or accessible by phone.**

17.04 Provincial Championships

Scheduling and rescheduling of Provincial Championships shall be the responsibility of BCMBA in conjunction with the host committee.

All tournaments leading to the selection of Provincial champions shall usually be 'round robin' format. The Board of Directors of BCMBA is allowed, at its discretion, to apply a different format on a case by case basis with cause. BCMBA to advise participating teams, no later than the pre-tournament meeting, of the reason for the change from 'round robin'.

Provincial Play-Offs

In the event the hosting Association's representative team should be the winner of the Zone or Summer League, it shall enter the Provincial Play-off as the Zone winner and the runner-up from that Zone shall enter the Provincial Play-off as the host team.

In the event the hosting Association does not have a representative team in the Provincial Play-offs it will automatically be entitled to field a "Host" team. This team must be the identical team which represented the Association in the Zone Play-offs and subject to Rule 6 in its entirety.

Draw will be made by the Board of Directors, B.C.M.B.A. and not the host Association.

The BCMBA division director will set the draw pools based on a format determined by the BCMBA Board of Directors.

Game starting times may be established by the hosting Association but the BCMBA division directors must give final approval.

17.05 Provincial Schedules - Round Robin Format

Divide 8, 10 or 12 teams into two pools (A & B). Method used to divide teams into pools to be determined by B.C.M.B.A. Should a situation arise where two or more teams from the same Association qualify for the round robin tournament BCMBA will place those teams in different pools as long as the pools do not become unreasonably unbalanced in talent (does not apply to single season leagues).

Teams within each pool to play each other once. The first and second place teams in each pool advance to the semi finals.

The draw for the semi finals is:

Pool A winner versus Pool B runner up.

Pool B winner versus Pool A runner up.

The home team in the semi final games shall be the winner of each pool. The home team in the championship game shall be decided by the flip of a coin. The winners of the semi finals play for the championship.

PLEASE NOTE: Schedule formats are guidelines only and may be modified to local conditions with the approval of the BCMBA Division Director. See Appendix A for samples.

17.06 Maximum Number of Games per Day

- A) League Play – Under no circumstances can a team be expected to play more than two games in a calendar day.

- (B) Provincial Championships
Under no circumstances will a team be expected to play in more than two (2) complete games in one calendar day except that they may have to complete a suspended game and then play two (2) more complete games in a calendar day. If, upon playing the remaining innings of the suspended game, the game took four (4) or more innings to complete, then the team will play only one (1) more completed game that calendar day.

17.07 Required rest between games (applies to Provincial Championships only)

In the 18U (Midget) Division there must be a minimum of one (1) hour rest between games, and in 11U (Mosquito), 13U (PeeWee) and 15U (Bantam) a minimum of one and one-half (1.5) hours.

Rule 18: Administration of Games

18.01 Length of Game

7U (T-Ball/Rally Cap)	4-6 innings
9U (Tadpole)	6 innings
10U (Mosquito A)	6 innings
11U (Mosquito)	6 innings
All other divisions	7 innings

18.02 Extra Innings

- (A) Single Season Leagues – All games will be played to completion playing as many extra innings as necessary. Tie games will only be accepted when called by the umpire due to darkness, rain, or park curfew. (Note: A park curfew must be announced by the home team prior to the game).
Summer Season Leagues – Games tied after one extra inning will be declared a tie game.

Spring Season leagues and local association tournaments will adopt their own rules for tie games.

- (B) During a Provincial Championship or zone tournament all games will be played to completion. There will be no tie games.
Exception: In the 11U (Mosquito) division ONLY if the score is tied after 6 innings one extra inning shall be played. If the game is still tied the game shall be declared over and the game declared a tie. This rule does not apply to semi-final or final games which must be played until a winner is declared. The extra inning will be an open inning.

18.03 Called Games

If a game is called for rain or darkness it is an official (complete) game if five innings have been completed or if the home team has scored more runs in four or four and a fraction half-innings than the visiting team has scored in five completed half-innings.

If a game is called after it is an official game for another reason (light failure, fights, serious injury, etc.) the league director will determine whether the game is completed or whether it is suspended and should be completed as such.

18.04 Suspended games

If a game is called for any reason before it is an official game (as described in Rule 18.03), it shall be considered a suspended game and is to be resumed from the point of curtailment.

18.05 Official Games called during an incomplete inning

When a game is called during an incomplete inning the score reverts back to the end of the last completed inning.

Exceptions: In these cases the score is final at the point the game is called:

- (i) If the home team takes or re-takes the lead in the bottom half of an incomplete inning
- (ii) If the home team was trailing at the end of the last completed inning and ties the game in the bottom half of an incomplete inning
- (iii) If the home team has score more runs in its portion of the incomplete inning than the visitors

18.06 Called Games in a Provincial Championship

If in a Provincial Championship, a game is halted before it is an official game or if a regulation game is halted when the score is tied, or in an incomplete inning, it shall be considered a suspended game and must be resumed from the point of curtailment at a rescheduled time determined by the Tournament Director.

Approved Ruling: Game is called due to rain with the home team winning 9-1 after six innings. In a Provincial Championship this is a suspended game and will be played to completion.

Exception: A game called because of the ten (10) run rule shall be considered a completed game.

18.07 Time Limit (11U and 10U Provincials Only)

In 11U & 10U (Mosquito) Provincial Championships, during all games played in the round robin portion of the schedule, no new inning will commence after 2 hours from official start time.

If a game is within 20 minutes of the time limit after a complete inning the umpires will declare the next inning to be an open inning. If the open inning finishes before the 2 hour time limit expires than an additional open inning shall be played.

In the event that a coaches engages in tactics meant to delay the game for the purpose of having the time limit expire he shall be warned by the umpires. If the tactics continue the coach shall be ejected and the next inning will be played (Note: If the offending team is losing at the end of the inning the game is over). This rule may be applied and enforced by the umpires or the BCMBA Director.

18.08 Mercy Rule

If a team is leading its opponent by at least ten (10) runs after five or more equal innings have been played, or after four and one-half innings if the team second at bat should have a ten run lead at the end of its fourth inning, or before the completion of its fifth inning, the game shall be terminated and the team in front declared the winner. Should a team hit a "walk off" out of the park home run to end a game under the mercy rule all runners including the batter shall be permitted to score (as per the Official Rules of Baseball).

Rule 19: Umpires

19.01 Use of Carded Umpires

It is recommended that when/where possible official "carded" level II umpires of the British Columbia Baseball Umpire Association (BCBUA) be utilized for AAA & AA games. Umpires working 15U (Bantam AAA), 18u (Midget) AAA during Single Season league games, tournaments and Provincials should be carded by BCBUA. When and where possible, umpires for all other divisions during Summer League, Tournaments and Provincials should be more than two years removed from the division that they are umpiring.

For purposes of definition and clarity those umpires who are "carded" will be referred to as "Official" umpires and those umpires who are not carded will be referred to as "staff" umpires.

All umpires at a Provincial or Zone Tournament must be qualified carded or higher.

19.02 Number of Umpires

There shall be at least two official or staff umpires working each summer league, single season, zone, and provincial championship game. In the event only one umpire is present the game will proceed and the home association may be fined \$50 by the BCMBA.

19.03 No Umpires

When no umpires arrive within 30 minutes of the scheduled start time of the game the teams may agree on replacement umpires. If the teams do not agree the game is called. If the game is called it will be made up at the grounds of the visiting team to offset their inconvenience. If only one umpire shows the game will proceed.

19.04 Parent/descendent as an umpire

Unless EXTREME CIRCUMSTANCES PREVAIL it is strongly recommended that any parent or descendent, whether designated official or staff, not umpire in any capacity in any game in which their descendent is participating. Should the requirements of this rule need be circumvented it is strongly recommended that a "Waiver of Protest" be signed by the opposing managers or coaches agreeing to the use of the said parent or descendent as an official or staff umpire.

Rule 20: Equipment

20.01 Athletic support/cup

It is recommended that League officials make every effort to ensure that all players wear an athletic support with cup. It is mandatory that catchers wear an athletic support with cup in all divisions.

20.02 Helmets

Batters, on deck batters, base runners, players used as base coaches or bat boys in all age categories shall wear double ear flap helmets which give protection to the temple, ears, base of skull and top of head.

Skull caps and wraparound head gear are not to be used by any player as so defined.

Chinstraps must be worn at 7U (T-Ball/Rally Cap), 9U (Tadpole), 10U & 11U (Mosquito), and 13U (PeeWee) divisions.

20.03 Catchers equipment

It is mandatory that full catchers' helmets or skull caps shall be worn by all catchers, in addition to a normal chest protector, shin guards, face mask - with throat protector - and athletic supporter with cup.

Catchers in all age categories must wear a protective helmet and mask while catching in practice and warm-up situations such as bullpen or between innings. Coaches must wear at least a mask in all practice and warm up situations. Associations not enforcing this rule will be subject to a fines as determined by BCMBA.

20.04 Bats

Bats should be round and may be made of wood or other approved material including aluminum, magnesium, fiberglass, nylon or laminated wood. These mentioned bats shall be permissible in league and tournament play. The bat cannot be altered in any fashion. Sizes shall be in accordance with prevailing CFAB regulations for the age divisions in question.

Bats may be taped to a distance not exceeding sixteen inches (16") from the handle.

	Max Length (inches)	Max Diameter (inches)	
T Ball	30	2 1/4	
9U (Tadpole)	30	2 1/4	
10U & 11U (Mosquito)	32	2 1/4	
13U (PeeWee)	33	2 3/4	
15U (Bantam) A/AA	42	2 3/4	
15U (Bantam) AAA	42	2 3/4	-3 Rule applies for 2013. Must be wood or composite for 2014

18U (Midget) AA	42	2 3/4	-3 Rule applies
18U (Midget) AAA	42	2 3/4	Must be wood or composite

Note: The minus three rule means that
 A 30 inch bat may not weigh less than 27 oz.
 A 33 inch bat may not weigh less than 30 oz.

Approved Ruling:

Composite and wood bats are permitted in all divisions.

Note: By resolution at the Nov. 2012 A.G.M., BCMBA is exploring new requirements for bats to be introduced as a rule for the 2014 season. This could include a limitation to 2-5/8 dia. from 2 3/4, minus 5 bats for 15U A/AA and wood only for 15U AAA and up.

20.05 Ball

The ball must weigh not less than five nor more than five and one quarter ounces avoirdupois, and measure not less than nine or more than nine and one quarter inches in circumference.

A soft or resilient ball is recommended for 7U (T-Ball/Rally Cap) and 9U (Tadpole).

20.06 Uniforms

T Ball and 9U (Tadpole) – Sweater with distinctive number and cap.
 All other divisions – Conventional baseball uniforms including a shirt, pants, and socks. Coaches must wear at least a team cap in Spring season play.
 Managers or coaches occupying a coach’s box, must be dressed in full uniform except that they will be allowed to wear matching color coordinated long pants which differ from their players. Coaches and Managers not complying with this rule will not be allowed on the field during the game.

20.07 Footwear

Metal cleats are not permitted in 7U (T-Ball/Rally Cap), 9U (Tadpole), 10U & 11U (Mosquito), and 13U (PeeWee).
 Metal cleats are permitted at 15U (Bantam) and 18U (Midget) provided they are not sharpened or pointed.

20.08 Gloves

It is recommended that all players wear fingered fielders gloves.
 It is mandatory at the 11U (Mosquito) division and higher that catchers wear a standard catchers mitt.
 It is recommended that at 13U (PeeWee) and higher first baseman wear a “trapper” glove.

20.09 Bases

At the 10U and 11U (Mosquito) levels, it is recommended that the use of a safety base at first base be used during the Spring and Summer seasons. It is recommended that the use of post or pin design be used to prevent accidental slippage of the base. These bases are available at most sporting good suppliers.

Note: By resolution at the Nov. 2012 A.G.M., BCMBA is exploring requirements for new safety bases to be introduced as a rule for the 2014 season.

Rule 21: Protests and Penalties

21.01 7U (T-Ball/Rally Cap), 9U (Tadpole), 10U & 11U (Mosquito)

It is strongly recommended that Member Associations include in their local rules that no protests be allowed in 7U (T-Ball/Rally Cap), 9U (Tadpole), or 10U & 11U (Mosquito) Divisions.

Protests shall not be permitted at the 10U & 11U levels during summer league play and zones except those based on the use of ineligible or illegal players. Protests are permitted at the 10U & 11U Provincial Championships.

21.02 Protest Procedure (Summer League or Single Season)

- (A) A protest based on a play which involved an umpire's judgment call is not permitted.
- (B) If a protest is based on an interpretation of the rules, the objecting manager must at the time the play occurs, notify the head umpire, the opposing manager and official scorer that the game is being played under protest, and submit the protest in writing within 48 hours of the completion of the game. For spring games, this protest should be submitted to the local league or association. For summer games the protest should be submitted to the BC Minor protest committee with copy to the divisional director
- (C) Umpires should make a public announcement to the crowd when a game is being played under protest.
- (D) When a protest based on the interpretation of a rule is upheld by the League or the BCMBA the game concerned shall be replayed from the point of protest and takes precedence over other circumstances such as weather or darkness.

21.03 Withdrawal of team

Any team manager, coach or other adult leader who withdraws a team from the playing field under any circumstances prior to the official completion of the game shall forfeit the game and all rights to protest.

21.04 Protest Committee (Provincial Championships)

The BCMBA Director assigned to the Championship will rule on all protests. The Director may choose to add other individuals to the Protest Committee,

specifically the umpire in chief or other BCMBA Directors who may be present; however, the final decision always rests with the Director assigned to the Championship.

21.05 Protest Procedure (Provincial Championships)

When a manager/head coach believes an umpires decision is in violation of the playing rules (no protest may be made on a judgement call) he/she may elect to inform the game Crew Chief that he/she is lodging a protest. This notification must occur before the next pitch/play.

Once the protest is announced the following procedure shall apply:

- (i) The Crew Chief shall suspend play and inform the manager of the opposing team and the Protest Committee of the protest.
- (ii) Both teams shall be sent to their respective dugouts or dressing rooms.
- (iii) Before the Protest Committee hears the protest the protesting manager/head coach must put forward a protest deposit fee of \$ 50 cash. Should the protest be upheld, the fee will be returned. Should the protest be denied the fee will be retained by BCMBA.
- (iv) The Protest Committee, both managers/head coaches and the game CREW Chief shall retire to a private area away from the teams, spectators, and other persons off the field of play. The Protest Committee shall first hear the game crew chief. Secondly, the protesting manager/head coach shall have the opportunity to explain has/her protest. Thirdly, the opposing manager/head coach shall be given an opportunity to explain his perspective. Once the protest committee has concluded their investigation and interviews the managers/head coaches and game crew chief shall then leave while the Protest Committee discusses the protest in consultation with the tournament umpire in chief. Before ruling on the protest, the Protest Committee may confer with any person whom they believe may be helpful in assisting them to reach a decision.
- (v) Once the Protest Committee has reached a decision the B.C. Minor Director in Charge will advise the game crew chief and both managers/head coaches of the decision. The game Crew Chief shall put the decision into effect and order resumption of play from the point of suspension. No further argument or comment on the protest shall be entertained. The decision of the Protest Committee shall be final. There shall be no appeal to any other body.

21.06 Protest of Illegal Players at Provincial Championship

No protest shall ever be permitted in a Provincial Championship for the use of illegal players not challenged and proven before the scheduled starting time in question.

Rule 22: Illegal & Ineligible Players

22.01 Definition of Illegal Player

An illegal player is one who is not legally a member of the League or Team for any reason including but not limited to the requirements as to age and/or residence.

22.02 Penalty for Illegal Player

- (A) Playing illegal players shall result in forfeiture of games in which players participated illegally if protested by any of the League managers or officers in writing at any time during the season..
- (B) Any manager or coach who has an illegal player(s) on their roster and plays the said player(s) shall be immediately suspended from coaching within BCMBA pending a ruling and decision by the discipline committee of BCMBA.

22.03 Definition of Ineligible Player

An ineligible player is one who is legally a member of the League, but who is ineligible to pitch because of a pitching regulation or rule violation, or is ineligible to play a particular game because they have been in the lineup once and has been removed from the game, or has been declared ineligible for other cause.

22.04 Penalty for Ineligible Player

Penalty for the use of ineligible player/pitcher shall be the immediate removal of the pitcher from the mound as pitcher or other player from the game and the removal of the manager/head coach from the game upon appeal by the opposing manager, or notification by the official scorer or League official, provided the official scorebook or other League records verify the ineligibility of the player concerned. The manager/head coach also becomes ineligible to manage/coach in the team's next game in the case of an incorrect substitution and next two games in the case of a pitching violation. Note: In the case of an incorrect substitution the team must replace the player with a legal sub. If the team does not have any legal "Fresh" subs the game shall be declared a forfeit.

For purposes of interpreting this rule, a player should not be considered in violation of the rules until at least one legal pitch has been thrown after the violation has occurred.

22.05 Requirement to Report Ineligible Player (Provincial Championship)

It is the responsibility and duty of the Tournament Director, official scorekeeper, opposing manager or coach, or any other official to prevent a player becoming ineligible (such as a pitcher, pitching too many innings), by warning the manager or coach of the player concerned.

Rule 23: Pitching Rules

23.01 Number of Pitches and Required Rest

Division	Spring Season	Single or Summer Season
10U & 11U (Mosquito)	1-30 pitches = no rest 31-50 pitches = 2 nights rest 51-70 pitches = 3 nights rest 70 pitch max in a day, 90 pitch max in any 7 day span.	Same as spring numbers.
13U (PeeWee)	1-35 pitches = no rest 36-55 pitches = 2 nights rest 56-75 pitches = 3 nights rest	1-45 pitches = no rest 46-70 pitches = 2 nights rest 71-85 pitches = 3 nights rest
15U (Bantam)	1-35 pitches = no rest 36-65 pitches = 2 nights rest 66-85 pitches = 3 nights rest	1-45 pitches = no rest 46-75 pitches = 2 nights rest 76-95 pitches = 3 nights rest
18U (Midget)	1-45 pitches = no rest 46-65 pitches = 2 nights rest 66-100 pitches = 3 nights rest	1-50 pitches = no rest 51-75 pitches = 2 nights rest 76-115 pitches = 3 nights rest (105 for 18U AA)

Note #1: There are no maximum total pitch counts in a 7-day span except in 11U & 10U. (The change from "week" to "7 day span" removes the possibility of a pitcher throwing 70 pitches Thurs, then 20 on Sun. then another 70 on Mon.)

Note #2: Pitches thrown in warm-up, bullpen, or ruled no pitch by the umpire because time was called prior to the pitch, or thrown when ruled no pitch due to a balk do not count towards pitch count.

Note #3: Pitch count is recorded after each game. A pitcher who requires rest after the first game of the day cannot pitch in the second game. Example: A 15U (Bantam) AAA pitcher who throws 50 pitches in game one is ineligible to pitch in game two.

Note #4: "If a pitcher has two appearances in the same day his total pitch count for the day is combined for the purpose of rest. Example 1: A 15U (Bantam) AAA pitcher who throws 30 pitches in game one and 40 pitches in game two has thrown 70 pitches for the day and requires 2 nights rest.

Note #5: "The following is a definition of a night's rest. Example: Pitcher requires three nights rest after throwing a 1PM game on a Sunday. Pitcher rests Sunday night, Monday night, and Tuesday night and can pitch when he wakes up on Wednesday morning.

23.02 Exceeding Limits to Finish Batter

A pitcher is permitted to exceed the maximum limit (for a day) to complete pitching to a batter.

Note #1: Example #1: Pitcher starts a hitter at 43 pitches. At the end of the hitter the pitcher has thrown 47 pitches and the pitcher is removed. The pitcher's pitch count is recorded as 47 and he requires two nights rest. Example 2: Pitcher starts a hitter at 93 pitches. At the end of the hitter the pitcher has thrown 97 pitches. The pitcher must be removed and his pitch count is recorded as 95.

23.03 Pitching on Consecutive Days

Pitchers are not permitted to pitch on four (4) consecutive days. A player can only pitch on a third (3rd) consecutive day if ALL the following conditions are met....

(i) Games are during Spring Tournaments, Summer, Single Seasons or Provincials

(ii) His/her total pitch count on the 2 previous days does not exceed the Spring "no rest" limit for his/her division as defined under rule 23.01.

Example: A 13U pitcher may only pitch on a 3rd day, if his/her combined total for days 1 and 2 does not exceed 35 pitches.

(iii) Teams/pitchers are not in the 11U or younger age groups.

23.04 Pitching and Catching on the same day

Pitching and catching on the same day is permitted at all age divisions in league and championship play between BCMBA teams unless a tournament is a Western or National hosted in BC, in which case the current Canadian Baseball Rule applies.

23.05 Suspended Games

If a game is suspended the pitchers rest would be determined based on the number of pitches thrown to that point and recorded for that day. If a pitcher is ineligible to pitch at the beginning of a game, that is suspended after the first pitch, the pitcher remains ineligible to pitch in that game when it is completed at a later date.

Approved Rulings:

- A) 13U pitcher throws 70 pitches on Thursday. Friday's game is rained out (prior to the first pitch) and rescheduled for Saturday. Pitcher is now eligible to pitch in Saturday's makeup game.
- B) 13U pitcher throws 70 pitches on Thursday. Friday's game is suspended (after the first pitch) and is completed on Saturday. Pitcher is not eligible to pitch in Saturday's continued game because he was not eligible to pitch when the game began.
- C) 13U pitcher throws 70 pitches on Thursday and the game is suspended and completed on Friday. The pitcher's 70 pitches are recorded on their Thursday pitch count. Pitcher is not eligible to pitch when the game is continued on Friday because he now requires two night's rest. If the game was completed on Saturday the pitcher would be eligible to continue to pitch to their maximum pitch count for a day (15 more pitches). The pitches

thrown in the completion of Saturday's game would be recorded on the pitcher's Saturday pitch count.

- D) 13U pitcher throws 20 pitches in the first game on Saturday. Their second game on Saturday is suspended. When the game is completed the pitcher could only throw a maximum of 65 pitches because based on their morning out 65 pitches is all he could have thrown when the game began. Also, the pitcher must be eligible to pitch when the game is completed based on their previous day's pitch count.

Note: These examples all use 13U summer numbers but can be applied to any division using the appropriate numbers.

23.06 Pitcher Removed

A pitcher may not pitch twice in the same game. A pitcher who is removed for a pinch hitter or pinch runner during an offensive inning is considered to have been removed from the game as a pitcher for the purpose of this rule.

23.07 Rules Always in Effect

BCMBA pitching rules are always in effect for all BCMBA teams at all times regardless of whether or not the event is sanctioned by the BCMBA. BCMBA pitching rules will not be in effect for any team participating in a Western or National Championship where the team will be required to follow only the regulations of that governing body.

23.08 Penalty for Violations

(A) Maximum Pitch Count Violation

If a pitcher is about to exceed his/her maximum pitch count for the day the opposing manager and/or official scorekeeper and/or tournament director must inform the pitcher's manager before the violation occurs. If a violation is discovered after it occurs the pitcher is simply removed from the mound and no further penalty will be invoked.

(B) Rest Rule Violation

If a pitcher pitches without proper rest as defined in Rule 23.01 the game will be forfeited to the opposing team. Such a violation may be protested by the opposing team up to 48 hours after the game upon the discovery of the violation. At a Provincial Championship, the violation must be protested at the time it occurs.

Approved Ruling:

If the violation is discovered while the ineligible pitcher is pitching, the pitcher will be removed from the mound and his manager ejected and suspended. If the violation is discovered after the ineligible pitcher has finished pitching the manager will be ejected and suspended. Games will never be forfeited at provincial championships due to any pitch count violation because the violation should have been discovered before it occurred.

23.09 Enforcement and Tracking

- (A) Managers will be responsible for tracking the pitch count of their pitchers and may assign this duty to their scorekeeper, assistant coach, etc., however it is ultimately the manager's responsibility to ensure pitch count is followed.
- (B) Each team is responsible for maintaining a log of pitches thrown by their pitchers on the form provided by BC Minor. A team may request to view their opposition's pitch count log prior to a game. A manager failing to maintain an accurate log may be reported to BC Minor and may face supplemental discipline including the forfeiture of games.
- (C) Under no circumstances will umpires be expected to track or enforce pitch count.

23.10 Tracking at Provincial Championships

- (A) In Provincial Championships the Host Committee shall appoint an adult who is responsible for tracking pitch count.
- (B) The Official Pitch Count Tracker must inform a manager if he is about to use an ineligible pitcher under Rule 22.05.
- (C) The Official Pitch Count Tracker shall either display a running total of each pitcher's pitch count (flip chart) and/or make a public announcement of the pitch count at the end of each inning. A coach may request the current pitch count during an inning if it does not unreasonably delay the game.
- (D) Prior to each game both Managers shall meet with the Official Pitch Count Tracker to determine which pitchers are ineligible to pitch in the game and which pitchers have pitching restrictions (ie. They may be pitched earlier in the day and can throw less than the daily maximum).
- (E) The Host Committee should maintain one "Official Copy" of the pitch count logs that should be signed by each Manager after the game. The Host Committee is encouraged to display and maintain a second copy of the pitch count logs for public view where the tournament results are posted.

Note: Associations are encouraged to adopt this procedure for local tournaments.

Rule 24: General Playing Rules

24.01 Slide or Avoid.

If a play is being made, or is about to be made, it is MANDATORY for players of all age groups to slide or make an effort to avoid a collision at all bases and home plate. Failure to do either will result in an automatic 'out'. The ball is dead and no runner may advance beyond the base that was last legally acquired. An umpire will have the option of ejection if the incident warrants such a measure.

24.02 Force Play Slide Rule

The force-play-slide rule is to ensure the safety of all players by preventing base runners from sliding wide of the base, most often in double play situations, to take out the pivot man who is in a vulnerable position and open to injury. This rule pertains to a force-play situation at any base or home plate, regardless of the number of outs. It does not apply to tag plays. Whether or not the defense could have completed the double play or makes an attempt to complete another play has no bearing on the applicability of this rule.

On any force play, the runner must slide directly into the base (except as described in the exception below). "Directly into a base" means the runner's entire body (feet, legs, trunk and arms) must stay in a straight line between the bases.

It is permissible for the sliding base runner's momentum to carry him through the base on the baseline extended (see diagram), provided the slide begins before the base. The runner may not slide to either side of the base and reach in and touch the base with his hand or foot as would be legal at the professional level.

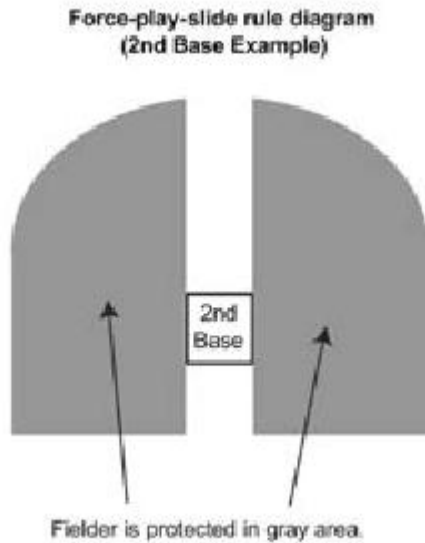
When a runner does not slide directly into the base, the umpire shall rule interference when:

- (i) Any contact occurs between the runner and fielder outside of the straight line between bases or
- (ii) The fielder is forced to avoid contact (by jumping the runner or other means) outside of the straight line between bases. Contact with the fielder is permitted only on a direct slide into the base.

Exception: A runner may slide or run away from a base only if the runner slides or runs in a direction away from the fielder in order to avoid making contact with or altering the play of the fielder. Interference shall not be called.

PENALTY

- (1) With less than two outs, the batter-runner, as well as the interfering runner, shall be declared out and all other runners must return to the base they occupied prior to the pitch. Note: In the event the interfering runner was safe on the play only the interfering runner will be called out but all runners will return to the base they occupied prior to the pitch. If the interfering runner's slide caused him to be safe (caused the fielder to drop the ball) then both the runner and batter are out.
- (2) With two outs, the interfering runner shall be declared out and no other runner(s) shall advance.
- (3) If the runner's slide is flagrant, and injures or had a high likelihood of injuring the fielder, the runner shall be ejected from the game.



24.03 Head First Slides

No head first slides to a base or home plate are allowed in 13U (PeeWee), 11U (Mosquito), 9U (Tadpole) and 7U (T-Ball/Rally Cap). All offending players will be automatically called out. (Diving head first back to a base already legally acquired will be allowed.)

24.04 Bodily Fluids Rule (Blood)

- (A) Any player during a game who is bleeding or who has an open wound, shall be removed from the field of play by the umpires. The player may return to the game only after the bleeding has stopped and the affected or open wound has been completely and securely covered to the satisfaction of the umpires.
- (B) Should the same player start bleeding again or the affected area shows signs of bleeding, the umpires may remove the player for the duration of the game.
- (C) Should any blood be on the players uniform, it must be washed out completely to the satisfaction of the umpire prior to the player returning to the game.
- (D) The substitute player is only a courtesy player until the original player returns.
- (E) If a pitcher, while pitching, suffers an injury referred to in paragraph (a) above, the umpire will call a courtesy time for no longer than fifteen (15) minutes. If the pitcher can not return in this time a pitching change must be made.
- (F) Should a team only have nine players available at the time of an injury referred to in paragraph (a) above a courtesy time will be called for no longer than fifteen (15) minutes. If the affected player is unable to return after this time then the game will be forfeited.

24.05 Helmet Removal

Any base runner who removes (i.e. Throws helmet off) their helmet while running the base paths, is subject to put out. If, in the judgment of the game officials, a violation occurs the player will receive one warning. If the player in question, after receipt of one warning, is in violation a second time they are automatically called out. If in a given situation the violator represents the 3rd out in any given inning, any previous runs scored will count.

24.06 Infield Fly

The Infield Fly Rule applies in all divisions.

24.07 Minimum Players

A team failing to field at least nine uniformed players within fifteen minutes of the scheduled starting time of the game shall forfeit the game

24.08 Run Limits

House and interlock leagues are free to set their own rules regarding run limits for Spring play.

During summer play, inning run limits are as follows:

10U & 11U (Mosquito)

3 outs or 4 runs will constitute an inning (except that a team may score unlimited runs in its last at bat in the 6th inning). A 10 run mercy rule will apply after 5 innings. If, in the top of the sixth inning (or the top of the fifth if declared open), the visiting team goes ahead by ten or more runs, the coach of the home team will have the option of declaring the game over and concede the win to the visiting team.

13U (PeeWee) A & 15U (Bantam) A

3 outs or 6 runs will constitute an inning (except that a team may score unlimited runs in its last at bat in the 7th inning, plus all extra innings in the event of a tie game).

24.09 Leadoffs

- (A) Leadoffs are not permitted at the 10U & 11U (Mosquito) division. If there is a lead off as described the ball is dead and a no pitch shall be called and the runner(s) will be declared out. Leadoffs are permitted at all other divisions.
- (B) When the pitcher is in contact with the pitching rubber, with the ball in their possession, preparatory to the act of pitching, all base runners shall return to their bases and cannot leave until the pitched ball crossed the plate.

Note: When a runner is making a legitimate attempt to advance to the next base the pitcher cannot return to the mound and stand in a position preparatory to

pitching for the purpose of having the runner return to their previous base. The intent of this rule is to eliminate the game of “chicken” played by base runners at this level.

After a pitch, if the catcher has possession of the ball in fair territory, any runner between third and home who stops advancing must return to third base. If a runner does not return to third base and the catcher does not make a play or does not throw the ball back to his pitcher the umpire may call time. If the catcher chooses to make a play on a runner returning to third base the ball is alive and in play. The runner may advance.

24.10 Dropped Third Strike

At the 10U & 11U (Mosquito) divisions, on a dropped third strike the batter is out and may not become a base runner.

At all other divisions the batter is permitted to run on a dropped third strike subject to normal baseball rules.

24.11 BCMBA authority to overrule forfeit

BCMBA has the authority to overrule any umpire’s decision to forfeit a game when BCMBA feels the forfeit was not in the best interests of the game or contrary to playing rules. In these circumstances BCMBA may rule the game to be replayed, completed, or left unplayed as they determine is fit.

24.12 Balks

- (A) Balks are called at the 13U (PeeWee) division and higher as per general baseball rules.
- (B) At the 10U & 11U (Mosquito) level balks are not called except as follows: When with runners on base, the pitcher fails to deliver the pitch after beginning his pitching motion, the umpire shall call, “Time...no pitch.” The umpire shall relate to the pitcher that he must deliver the ball without stopping his motion as this is a ball. No runner may advance on the call. Any subsequent failure to deliver the pitch after starting his motion, the umpire shall call, “Time, ball,” and then charge the pitcher with a ball. No runners may advance on the call.

Note: The intent of this rule is to prevent pitchers from stopping their delivery to home plate when they see a batter square to bunt.

Rule 25: Playing Field Dimensions

25.01 Specific Dimensions by Division

	7U	9U	10U & 11U	13U	15U	18U
Distance Between Bases	50 feet	60 feet	60 feet	70 feet	80 feet	90 feet
Distance between home plate and rubber	36 feet	42 or 46 feet	46 feet	48 feet	54 feet	60 ½ feet
Batters Box	3 x 6	3 x 6	3 x 6	3 x 6	3 x 6	4 x 6
Foul lines	150-200	150-200	180-200	200-225 (lines) 225-260 to CF	245-270 (lines) 280-300 to CF	285-320 (lines) 320-400 to CF
Height of pitchers mound			6 inches	6 inches	8 inches	10 inches

Rule 26 Fair Play Rule

Failure to adhere to any stipulations below will result in a minimum forfeiture of the game and a minimum five-game suspension to the coach in charge.

26.01 11U & 10U (Mosquito) Spring

All players in attendance at league games must play at least three complete innings of a six inning game.

26.02 11U & 10U (Mosquito) Summer

No player may sit off for 2 consecutive innings.

With the exception of the pitcher, upon re-entering the game defensively, the player **MUST** play 1 full defensive inning comprised of 3 outs or the opposing team scoring the run maximum.

26.03 13U (PeeWee) A; 13U (PeeWee) AA; 15U (Bantam) A; (Spring & Summer)

All players must play at least three complete defensive innings of a six or seven inning game. All players must play at least two complete defensive innings of a five inning game.

26.04 15U AA and 18U AA Spring and Summer (including Provincials)

All players on the lineup must play a minimum of three consecutive defensive outs and complete at least one official plate appearance.

26.05 13U (PeeWee) AAA Summer (including Provincials)

All players on the lineup must play a minimum of three consecutive defensive outs and complete at least one official plate appearance.

26.06 Single Season Teams

No fair play rules are mandated for 15U AAA and 18U AAA teams. Coaching staffs are required to provide a player agreement form acknowledging the no minimum rule, to be signed by each player and a parent/guardian before the start of league play.

Rule 27: Line-up & Substitutions:

27.01 Spring Play

Associations forming house or interlock leagues are free to make their own rules regarding substitution during Spring play.

27.02 Summer Play - 10U & 11U (all levels); 13U A & AA; 15U A (all bat)

All players will bat in the order they are placed on the line-up sheet, whether they are on the playing field or the bench in any given inning.

- (A) Should a player arrive late to a game his name may be added to the bottom of the batting order.
- (B) In the event of an injury the following shall apply:
 - (i) to a runner - the last out will be allowed to replace the injured player
 - (ii) to a batter - the last out will be allowed to complete the turn at bat (assumes count)
 - (iii) to a fielder - any replacement from the bench

Approved ruling:

This rule may not be used in the case of pre-existing injuries. Teams cannot announce before a game that they have a player who requires a courtesy runner should he reach base. If the player is injured and cannot run from first to second they should not be participating in the game and running from home to first.

- (C) Once an injured player misses's part of or his entire turn at bat he may not return to the game.

Approved ruling:

An at bat ends when a player is putout or becomes a base runner. A runner who is injured may return to the game.

- (D) If a player must leave the park, is injured, or is ejected by the umpire he is simply skipped in the batting order. He is not an automatic out.
- (E) Defensive changes may be made at any time.

27.03 Summer Play: 13U AAA; 15U AA & AAA; 18U AA & AAA (9 man ball)

Any of the nine starting players may withdraw and re-enter once, provided such player occupies the same batting position whenever s/he is in the line-up. This player may re-enter at any defensive position except s/he may not pitch twice in the same game. A substitute who is withdrawn may not re-enter.

Note: If, for any reason, a team makes an incorrect substitution and is not able to make a legal substitution, the game is forfeited to the other team.

Approved ruling:

Multiple substitutes may have occupied a position in the batting order prior to the starter being re-entered. Example: Pawlick hitting second. Mundle bats for Pawlick. Sangara bats for Mundle. Pawlick can still re-enter for Sangara.

27.04 Injury Exceptions (9 man ball)

If an injury occurs during a game to a player which makes it impossible for that player to continue in the game and there is no player remaining who is eligible to enter the game because of prior substitutions, then one of the players who has previously been withdrawn from the game may reenter the game.

27.05 Ejections Exceptions (9 man ball)

If, in the case of the first ejection of the game to a player, there is no player remaining who is eligible to enter the game because of prior substitutions, then one of the players who has previously been withdrawn from the game may reenter the game. If a second ejection to a player of the same team occurs and there are no players eligible to enter the game a forfeit will result. Refer to 8. Below.

27.06 Selection of Replacement Player (injury or ejection)

When a team is permitted to make an improper substitution as a result of an injury or ejection when no fresh subs are available, the opposing manager shall select the replacement player from the players already removed from the game.

27.07 Designated Hitter Rule – 18U (Midget) only

The DH rule shall be an option in the 18U Division only. All aspects of Baseball Canada Rule 6.10 apply. The current game pitcher may only pinch hit for the DH in an offensive inning. A pitching change may only be made in a defensive inning. If the game pitcher is removed from the game he does not become a fresh substitute and is not eligible to re-enter.

27.08 Extra Hitter (EH)

- (A) This rule may be used in any BCMBA league playing 9 man ball as described in Rule 27.03.

- (B) Each team has the option to use an extra hitter (EH) and bat 10 players. The EH must be marked on the line-up at the start of the game and must be used for the entire game.
- (C) The EH may be interchanged with any other position during the game and can be changed multiple times (for example, the SS could become the EH and the EH become the SS).
- (D) At the 18U (Midget) level a team may elect to use an EH and a DH. These rules are completely separate.

Rule 28: Provincial Championship Tiebreaking Rules

28.01 Tiebreaker

The round robin tie breaking rules are set out below. Please note the following:

Statistics are calculated based upon the games between the teams that are tied with each other, and not all of the games in the competition.

If the first part of the rule places one team above others in the case of three or more teams involved in the tie, but the remaining teams are still tied, then the remaining parts of the rule are applied using statistics from the matches involving all of the original teams in the tie.

In the event that a team involved in a tie has forfeited a game played between tied teams they will be automatically eliminated from the tie and the criteria above will be used to determine placement between the remaining teams.

Order

The team with the best win/loss record in the game(s) played between the tied teams will place higher in the standings.

- (A) If the tie persists, the placement of teams will be dictated by the ratio of number of runs allowed per defensive inning. A defensive inning is defined as having taken the field and a pitch thrown.
- (B) If the tie persists, the placement of teams will be dictated by the ratio of runs scored per offensive inning. An offensive inning is defined as having been at bat for at least one pitch.
- (C) If the tie persists, then the team with the best won/loss record against the highest placed team not in the tie, followed by a comparison to the next placed team, etc., will place higher in the standings.
- (D) If after the application of the four rules, there still remains a tie, then the four rules will be reapplied to the remaining tied teams, except that the statistics will be based on the games between only the remaining tied teams, and not all of the teams in the original tie.
- (E) 10U & 11U (Mosquito) Divisions Only – if a tie persists then the records of all teams in the pool shall be used to determine the tie breaker.

28.02 Tiebreaker Game (Applies to 15U and 18U ONLY)

This rule applies to any Provincial Championship using a round robin format where the top two teams from each group advance to the semi-finals. In the event that there is a three way tie for first place (three teams at 2-1 or 3-1 depending on the size of the group) the tiebreaking rules as outlined in Rule 28.01 will be used to rank the teams. (Note: This rule does not apply to a tie for second place where teams have 2 or more losses) The team ranked first will advance to the semi-finals. The 2nd and 3rd place teams will play a tiebreaker game to determine the second place team. The ranked second in the tie will be the home team for the tiebreaker game. This game may be scheduled by BCMBA on the Saturday evening (if time permits) or the Sunday morning prior to the semi-finals. If the tiebreaking game is scheduled for Sunday morning and the winner of the tiebreaker game advances to the final, the final will be moved to the Monday rain day. The purpose of this rule is to ensure that teams are no longer eliminated from a provincial with only one loss.

Rule 29: Obligation of Scheduled Games

29.01 Single Season or Summer League withdraw

Changed and moved to become part of Rule 6.03 at 2010 AGM.

29.02 Forfeit Fine

All teams participating in a single season format, a provincial tournament (summer leagues, zones or finals), Western Canada Tournament, or National Tournament are obligated to play all games as scheduled and to participate in all scheduled events including skills competitions. Failure to participate in a scheduled game or event will result in the offending team's Association being fined \$500.00 per game or may result in a \$ 500.00 fine per event by B.C.M.B.A.

Rule 30: 7U (T-Ball/Rally Cap) Specific Rules

30.01 Preamble

The following rules are suggested for use for leagues that operate a 7U League (ages 6 &7 in current calendar year)

The B.C.M.B.A. is pleased to provide to its member affiliates the following rule variations covering minor divisional play in the 7U Division. This format is designed to get young people interested in the game of baseball by stressing and maintaining active participation of all the players; with mandatory and total free substitutions each inning and emphasis placed on teaching the fundamentals of baseball. To emphasize the noncompetitive nature of this division, no official scorebook shall be maintained during a game and no standings shall be kept during a season.

IMPORTANT: The T Ball rules contained in this handbook are intended to be guidelines and member associations may alter rules to better suit their own requirements.

30.02 Batting Tees

Batting Tees shall be a stand that will be placed on home plate for the purpose of holding the ball for the batters to swing at. It should be portable and adjustable to the height of the batter's choice.

30.03 Playing Line

Playing Line is the arched line from the first and third base lines which is a guideline for the plate umpire to determine a fair hit ball. The playing line is the distance down the first and third base lines and from the tip of home plate and shall be fifteen feet (15'). A chalk line or other white material is then arched across the playing field.

A Fair Hit Ball is a legally batted ball that in the plate umpire's opinion will or could have firmly crossed the playing line, in fair territory, even if it is fielded before crossing the line.

A Dead Hit Ball is a legally batted ball that in the plate umpire's opinion will not or could not have firmly crossed the playing line, even if it is fielded. But, if the ball is in flight and is caught the batter is out and the ball is alive.

30.04 General

- (A) In "7U (T-Ball/Rally Cap)" there shall be no pitching to the batter therefore no bases may be awarded on balls, there is no bunting and the infield-fly rule does not apply.
- (B) Each team shall have a total roster and starting lineup of twelve (12) players but, if due to unavoidable circumstances, either team has less than twelve (12) players, but not less than eight (8) players, the game shall be played.
- (C) Before the game begins the manager or coach must give a copy of his batting lineup to the opposing manager.
- (D) It is recommended that all players be listed on the batting lineup in the order that they will bat for the entire game and the order remain constant for the entire game.
- (F) It is highly recommended that a minimum of one coach, and a maximum of two coaches, while his or their team is playing on the defensive, be on the playing field providing guidance and training to his or their team in the fundamentals of baseball.
- (G) Players may be changed to any defensive position at any time during the game. However, it is recommended that defensive changes only be made at the beginning of an inning.
- (H) Each defensive team shall have:

A maximum of seven (7) infielders including the catcher who shall play in the usual position and five outfielders who shall play in the areas as designated.

- (I) No defensive player may cross the "playing line" until such time as the ball is legally batted.
- (J) There is no leadoff in 7U and runners may not advance until such time as the ball is legally batted.
- (K) No pitching is allowed in this division.
- (L) To begin the game, the plate umpire shall instruct home team to take their positions in the field, place the "T" on home plate and call PLAY for the first batter of the offensive team.
- (M) It is the manager's or coach's responsibility to adjust the "T" for the players on their team. In this manner instruction may be provided at all times. The manager or coaches must also REMOVE the "T" after each fair hit ball.
- (N) Three "outs" or six runs scored by the offensive team will constitute one inning.
- (O) No player on the offensive team, while a base runner, will be allowed to leadoff from any base they are on until the batter has hit the ball fairly from the "T".

If a base runner(s) "leads-off" and a dead, foul, strike out or illegal batted ball situation occurs, base runner(s) must return to their original positions.

If a base runner(s) "leads-off" and a fair hit ball situation occurs, base runner(s) and batters will return to their original positions, count on batter to remain the same and no runs may score.
- (P) Overthrows. Runners may not advance extra bases on overthrows. A runner can only advance as a result of a fair hit ball.
- (Q) Any batter throwing his bat in any way shall be warned on the first occurrence in a game by that batter. On the second occurrence during the game by the same batter, the batter shall be called 'out'.
- (R) When a ball is fielded by an outfielder and is returned to the infield, the ball is considered 'dead' and the umpire shall call 'time' when the ball enters the infield or is touched by an infielder in their proper position. The play is then stopped. If a runner is between bases at this time, they may advance to the next base, if it is unoccupied

Rule 31 - 9U (Tadpole) Specific Rules

31.01 Preamble

The B.C.M.B.A. is pleased to provide to its member affiliates the following rule variations covering minor divisional play in the 9U (Tadpole) Division. It is hoped that the SUGGESTED FORMAT be adopted into each organization's respective

programs. It is designed to get young people interested in the game of baseball by stressing and maintaining active participation of all the players; with mandatory and total free substitutions each inning and EMPHASIS PLACED ON TEACHING THE FUNDAMENTALS OF BASEBALL.

IMPORTANT:

All rules as listed in this hand book shall apply and unless specifically mentioned, all regular rule interpretations shall apply. The only differences are contained in the following.

31.02 Playing Line

Playing Line is the arched line from the first and third base lines which is a guideline for the plate umpire to determine a fair hit ball. The playing line is the distance down the first and third base lines and from the tip of home plate and shall be fifteen feet (15'). A chalk line or other white material is then arched across the playing field.

A Fair Hit Ball is a legally batted ball that in the plate umpire's opinion will or could have firmly crossed the playing line, in fair territory, even if it is fielded before crossing the line.

A Dead Hit Ball is a legally batted ball that in the plate umpire's opinion will not or could not have firmly crossed the playing line, even if it is fielded. But, if the ball is in flight and is caught the batter is out and the ball is alive.

31.03 General

- (A) All players turning 8 or 9 years old in the current year(or younger) are eligible to play.
- (B) Before a game, each head coach must give a copy of his batting line-up to the opposing team and the home plate umpire.
- (C) Home teams are to supply the umpires for their game.
- (D) During a game, coaches or parents cannot position themselves on the outside of the backstop behind the umpire in order to coach the team or umpire. There will be warning and if this continues, the coach will be ejected.
- (E) The BCMBA Code of Conduct applies
- (F) No new inning shall be started later than 2 hours and 15 minutes from the start of the game.
- (G) The length of a legal game is 4 complete innings but no more than 6 innings of pitched baseball.
- (H) 9 players allowed on the field per inning.
- (I) You must have a minimum of 9 players starting the game.

- (J) You can only dress 13 players per game, although you may carry as many spares as you like.
- (K) 3 outs or a maximum of 4 runs per inning, with the last inning of play having a (10 run) maximum limit.
- (L) All players must play the infield for a minimum of 2 innings and the outfield for a minimum of 1 inning per game.
- (M) No player may play more than 2 innings in one position with the exception of the catcher who may play a maximum of 3 innings per game.
- (N) All players must sit once before another player sits twice.
- (O) All teams will take their last bats, no matter what the score is. There is no mercy rule in effect.
- (P) When at bat, any team may pull their catcher off the bases to dress for the next inning when there are 2 outs. The last player out will replace them.
- (Q) Everyone bats.
- (R) A regulation hard ball is used.
- (S) Base paths are set at 60 feet.
- (T) Pitching shall be from 42 feet (players may pitch from 46 feet but it is not mandatory. If a player elects to pitch from 46 feet, they must start and finish that inning from 46 feet).
- (U) All players may only pitch 1 inning per game.
- (V) Pitchers can only pitch a maximum of 6 innings per pitching week.
- (W) The pitching week is from Monday 12:01 a.m. to Monday 12:00 a.m. (Midnight).
- (X) Any pitcher who delivers 1 pitch to a batter shall be considered to have pitched one inning.
- (Y) The pitcher may pitch from the “set position” without coming to a full stop before delivery. No “balk balls” will be called against the pitcher.
- (Z) 1 trip to the mound by coaches per inning – per player. Pitcher is to be removed on a 2nd trip to the mound by coaches. The pitcher removed due to this rule cannot return as a pitcher in this game in a later inning.
- (AA) If a batter is hit by a pitched ball, the batter is awarded first base.
- (BB) Any pitcher that hits 2 batters must be removed from the pitching mound.
- (CC) Base stealing is allowed. Runners may advance if there is an attempt to throw out a runner; the play is live until the pitcher has possession of the ball on the mound. However, if there are runners at 1st and 3rd base, the catcher may attempt to throw out the runner at second base but the runner at 3rd base **cannot** steal home. A runner at third must be hit home to score.
- (DD) No stealing home on a pass ball or on a missed throw back to the pitcher.

- (EE) Base runners must stop running once the pitcher has possession of the ball on the mound.
- (FF) Any runner that stops advancing to a base, when the pitcher has possession of the ball on the mound, the runner must return to the base he/she came from.
- (GG) Any base runner that overruns another base runner is declared out.
- (HH) Leadoffs are not allowed. The ball must cross home plate before any runner(s) can leave the base(s).
- (II) No head first sliding allowed. The runner will be called out.
- (JJ) Bunting is allowed. A bunt is considered a strike if missed or fouled. A batter that fouls a bunt on strike 3 is out.
- (KK) Batter cannot run on a third strike dropped by the catcher.
- (LL) Catcher interference rule is in effect. No pitch is to be called. One warning is to be issued to the catcher and if interference occurs again the batter will be awarded 1st base (per batter).
- (MM) The slide or avoid rule is in effect.
- (NN) The umpire will call obstruction on a defensive player if the bag or plate is not partly exposed. The runner will be awarded the base.
- (OO) Players will be called out for throwing their bat.
- (PP) If a player leaves a game because of an injury or an emergency, that player will be scratched from the line-up and the team will not be penalized.
- (QQ) Players who arrive late will be added to the line-up.

Tournament Rules (Same as regular season with these exceptions)

- (A) Home team is decided by a coin toss, unless specified in the tournament schedule.
- (B) Tie breakers as per BC Minor Rules.
- (C) Winning team must report game score to concession stand.
- (D) Birth certificates must be provided prior to the start of the tournament.
- (E) Home team is required to have the umpires sign their scorebook.
- (F) In the event of a protest, the tournament committee will review and make the ruling.
- (G) Home team in semi-finals will be decided as to how they place in the round robin. Home team in the final will be decided by a coin toss.
- (H) Trophies awarded to 1st and 2nd place teams. Participation medals will be awarded to all players.
- (I) One MVP will be selected from each team for each game.

- (J) All teams must provide a pitching log for the current week at the beginning of the tournament.
- (K) Each team must sign the pitching log after each tournament game

Rule 32 Application To Host Provincial Championships

32.01 Application To Host

Any member Association of the B.C.M.B.A. as so outlined in Rule 1 in its entirety and in good standing, desirous to host a Zone or Provincial Tournament competition, must submit their request in writing to the B.C.M.B.A. registered office, on or before February 1st of the Tournament year. Applications to host the event for multiple years will be considered.

32.02 Application Contents

Letters should contain the following:

- (i) The name of the Association requesting the tournament.
- (ii) The name, address, and telephone number of the Association President, Secretary and Tournament Director.
- (iii) The name and location of the park or parks where games will be played.
- (iv) A brief summary of facilities available such as concessions, seating and capacity, public address systems, etc.
- (v) Any extra activities, if any, planned for visiting teams and dignitaries.

32.03 Approval of Applications

(A) Zone Play-Offs

Approval to host a Zone play-off: i.e. Winning teams of two or more areas in the same zone, be left to the discretion of the appointed B.C.M.B.A. Chairman of each division as so outlined in By-Laws Article XIII, Section 1 and 2 and all preceding rules and regulations and/or the Board of Directors of the B.C.M.B.A.

(B) Provincial Play-Offs

The board of BCMBA will review applications received by the February 1st deadline and make awards to the winning association who will be notified prior to March 1st.

The Board of Directors of B.C.M.B.A. reserves the right to request any affiliated member body to host any tournament competition with the member body having the right of refusal with just cause.

The final decision on whether or not any member Association is awarded the privilege of hosting a tournament competition rests with the Board of Directors of B.C.M.B.A.

Rule 33: Host Responsibilities

33.01 Associations hosting provincial tournaments shall:

- (A) Appoint an Official Scorer and an Official Pitch Count Tracker for all games.
- (B) Assign qualified and competent umpires (except for 13U AAA, 15U AAA, 18U AA/AAA which are assigned by the BCBUA. 3 man system recommended for semi-finals and finals.
- (C) Provide and maintain fields to an adequate standard and to ensure fields and surrounding areas are kept clean.
- (D) Maintain accurate and updated standings and results.
- (E) Arrange for a location for the Pre-Tournament Meeting
- (F) Support the BCMBA Director in ensuring the Code of Conduct is followed by spectators including ensuring that spectators are not consuming alcohol during games.

33.02 Associations hosting provincial tournaments are encouraged to

- (A) Have an Opening Ceremony
- (B) Have a Skills Competition or Home Run Derby (particularly at 13U and lower)
- (C) Use a public address system/announcer
- (D) Create a tournament program
- (E) Supply game MVPs or other tournament awards such as a Team Sportsmanship Award
- (F) Have a concession that includes healthy choices
- (G) Provide umpires with a dressing area
- (H) Provide basic first aid
- (I) Provide water to the teams
- (J) Inform local law enforcement of the tournament dates and request drive/cycle/walk-through on the dates of the tournament.

33.03 At Provincial Championships BCMBA is responsible for:

- (A) Supplying baseballs
- (B) Supplying gold and silver medals
- (C) Assigning a BCMBA Tournament Director
- (D) Chairing the Coaches Meeting (see appendix B for an agenda)

Rule 34 Western & National Qualification

Combined with Rule 35 – AGM 2010

Rule 35 Qualification, Pick-Up and Fees Guidelines

For teams representing BC Minor at Championships outside the Province:

<u>Championship</u>	<u>Team Attending</u>	<u>Roster Size</u>	<u>Cost per player</u>
Pee Nationals or CABA	TBD	TBD	\$350
15U (Bantam) Nationals	15U AAA Champion	16-18	\$350
18U (Midget) Nationals	18U AAA Select Team	16-18	\$500
13U (PeeWee) Westerns Tier 1	13U AAA Champion & Runner-up	15-18	\$100
15U (Bantam) Westerns Tier 1	15U AAA Runner-up	15-18	\$100
18U (Midget) Westerns Tier 1	18U AAA Champion	15-18	\$100
13U (PeeWee) Westerns Tier 2	13U AA Champion	14-15	\$100
15U (Bantam) Westerns Tier 2	15U AA Champion	14-16	\$100
18U (Midget) Westerns Tier 2	18U AA Champion	15-18	\$100

Approved ruling:

The travelling association shall determine their roster size within the given range. If any association chooses to carry less than the maximum roster numbers they may be required to cover pre-purchased airline tickets.

35.01 Fees

- (A) All fees pay for the player's BC hat, jacket, and jersey which they get to keep at the end of the Championship. Fees also help to subsidize travel costs. National fees also cover the Tuesday nights accommodations.
- (B) All fees are paid to the team's local association. The local association writes BCMBA one cheque to cover the total fees (Does not apply to 18U Selects). The cheque must be provided to the Chef de Mission prior to leaving the province or prior to the Championship if the tournament is in BC.

- (C) If the Championship is held in BC the host team does not pay fees.
- (D) In the event BCMBA determines during the year that the Province should compete in additional divisions at international events such as (but not limited to) CABA, the Board is authorized to use the fees above as its guideline for setting those costs per player.

35.02 Pick-up Procedure

- (A) Teams must pick-up players from other BCMBA affiliated teams at their level of play or lower to fill their roster to the listed maximum.
- (B) Pick-ups will be selected by teams in their order of finish.
- (C) Players cannot be picked up for both a Western and National team (Except 18U (Midget) AAA).
- (D) Players on a 15U team who have qualified for a Western tournament may be picked up by the team attending Nationals. If the dates do not conflict a player on the Western team can play at both the Westerns and Nationals. A player on a Western team may decline an invitation to be a pick-up on the National team and remain with his Western team. Players on an 18U team may play for both the Western and National team if the dates do not conflict.
- (E) Players who decline an invitation to be a pick-up may not be picked-up by another team making subsequent selections. Players who decline a pick-up are also ineligible to attend the PNC tournament for Baseball BC.
Note: In the 18U AAA division the 18U Select Team will have first selection of pickup players, including over the Provincial Winner, providing the player/parents have made a written commitment to the Select Team prior to the completion of the Provincials.

35.03 Additional Costs

- (A) Accommodations are provided free of charge by the host at National Championships. Teams are responsible for booking and paying for their own accommodations at Western Canada Championships.
- (B) Players are responsible for their own meals at all Championships.
- (C) Transportation to and from the airport and tournament games is provided free of charge by the host at National and Western Tier I Championships. Transportation is a responsibility of the team at Western Tier II Championships.

Rule 36 Junior Men's Division

36.01 General

BC Minor will coordinate and administer a Junior Men's division.

The BCMBA director responsible for the Junior Men's division has the responsibility, in consultation with the teams, to make scheduling decisions and to establish general playing rules at the beginning of each season. Rule 36 is the only BCMBA rule that is applied to the Junior Men's Division. This division is not bound by any other BCMBA rules unless directly referenced in this rule.

36.02 Junior Division Rules

- (A) Age – Players who are 18-24 years old, as of January 1st of the current playing year, are eligible to play. The business manager of each team must be age 25 or older. (Note: A player who is 24 years old on January 1st (12.01AM) and turns 25 during the season is eligible.)
- (B) Discipline – The BC Minor Discipline Committee will rule on all ejections, reported violations of the BC Minor Code of Conduct, or violations of league rules. This committee will have the authority to suspend or fine any player or coach. Fines may also be issued to teams for incidents involving the conduct of a team. The maximum of individual or team fine is \$100. Umpires are reminded that all ejections must be reported to the BCBUA. Coaches should communicate their perspective on ejections involving their team to the chair of the Discipline Committee within 24 hours of the ejection. The Discipline Committee's decision will be communicated to the BCMBA director and the Head Coach of the team involved. All ejections will be ruled on based on their merits. There is no automatic one game suspension. Any fines incurred during the season will be due to BC Minor within seven days and will off-set the costs of the year end windup tournament. The discipline process and the Code of Conduct outlined in Rule 15 apply.
- (C) Declaration Dates & Bonds – All teams who wish to field a Junior Men's team must declare in writing and submit a performance bond of \$500 per team to the BCMBA director responsible for the division by March 1st. This performance bond will not be refunded if a team drops out after March 1st.
- (D) Performance Bonds & Fines – Each team must submit a performance bond of \$500 per team. All fines outstanding at the end of the season will be deducted from this bond. In addition to fines issued by the Discipline Committee, there will forfeit fines as follows:
 - (i) Team forfeits game at the park due to a lack of players - \$150
 - (ii) Team cancels game with less than 48 hours notice - \$100Note: Fines levied under section i & ii will be forwarded to the opposing team to off-set their inconvenience.

- (E) Affiliation Fees – League fees due to BCMBA are \$8.50 per player for insurance and administration fees. Divisional league fees due to BCMBA are \$200 (in addition to the bond) per team for the purpose administrator fees as well as hats and registration for the select team going to Provincials. Any money left at the end of the season will be put towards the year end tournament. This money is due to BC by May 1st. Any team not paying this fee will not be permitted to play until the fee is played.
- (F) Administrator position – The Junior Men’s Division has the authority to hire an individual responsible for the administration of the division’s schedule at a cost of \$50 per team. This cost will be part of team affiliation fees and paid by the BCMBA.
- (G) Boundaries – There are no boundaries in this division.
- (F) Appeals – The appeal process outlined in Rule 7 applies to the Junior Men’s Division.

Appendix A

SAMPLE PROVINCIAL DRAWS

General Notes:

- 1) In draws where teams play 2 round robin games on one day the higher seeds should have their DH on Thursday while the lower seeds should have their DH on Saturday.
- 2) Draws may be amended for Opening Ceremonies & Skills Competitions.
- 3) When tournaments use two fields directors must consider whether to have one group play on each field or whether to balance each groups game's between the two fields. When one field is clearly of a higher quality the Director may want to balance the games among fields. However, when the field's dimensions are different, the director may wish to have one group on each field due to tiebreaker considerations.
- 4) Directors should balance home and away games on the draw. Single season leagues may give the choice of home team to the higher seed.
- 5) Directors should consider the wishes of the host when determining provincial draws.
- 6) When using two fields for the round robin, directors must consider whether to play both semi-final games at the same time on different fields or at different times on one field.
- 7) Directors can choose to play games in any order they desire. Teams should not play back to back games including playing the last game in the evening followed by the first game in the morning.
- 8) Monday is always saved as a rain day and teams must be prepared to play in the event of weather.
- 9) Provincial draws, seeding, etc. should be forwarded to all teams with their summer league schedule.

Standard 10U & 11U Draw (10 teams)

Friday Group A/B (Two Fields)

8:30 3-1
11:00 4-2
1:30 5-3
4:00 1-4
6:30 2-5

Saturday

8:30 3-4
11:00 1-2
1:30 4-5
4:00 2-3
6:30 5-1

Sunday

10:00 Semi Finals
2:00 Bronze & Gold

Any Division (8 teams) – Only one field required

Thursday

9:00 Group A 2-4
12:00 Group B 2-4
3:00 Group A 1-3
6:00 Group B 1-3

Friday

9:00 Group A 2-1
12:00 Group B 2-1
3:00 Group A 4-3
6:00 Group B 4-3

Saturday

9:00 Group A 4-1
12:00 Group B 4-1
3:00 Group A 2-3
6:00 Group A 2-3

Sunday

10:00 Semi Final #1
1:00 Semi Final #2
4:30 Final

10 Team Provincial Draws

There are three options for the organization of this draw.

Option A:

Thursday	2 games per group 3/6
Friday	4 games per group 9/12/3/6
Saturday	4 games per group 9/12/3/6
Sunday	Semi Finals Finals

The disadvantage with this draw is that one team in each group does not play Thursday and plays 2 games both Friday and Saturday. This draw does not give any room for make-up games should there be rain. The advantage of this draw is it allows more time for teams to travel to the tournament on Thursday.

Option B:

Thursday	4 games per group 9/12/3/6
Friday	4 games per group 9/12/3/6
Saturday	2 games per group 9/12
Sunday	Semi Finals Finals

The disadvantage of this draw is that one team in each group does not play on Saturday and has an advantage for Sunday. In 15U (Bantam) AAA this advantage can be given to the higher seeds who earn their position in league play.

The advantage of this draw is there is time on Saturday for make-up games in the event of weather. In 15U (Bantam) and 18U (Midget) this is a recommended draw because it guarantees tiebreaker games can be played on Saturday evening at 4:30.

Option C:

Thursday	3 games per group 12/3/6
Friday	4 games per group 9/12/3
Saturday	3 games per group 9/12/3
Sunday	Semi Finals Finals

This is the recommended draw for 13U (PeeWee) because each team plays at least one game each day. The #1 seed in each group should have their DH on Thursday. Seeds 2,3,4 in each group should have their DH on Friday. Seed 5 in each group should have their DH on Saturday.

This draw could be used at 15U (Bantam) and 18U (Midget); however, when three round robin games are played on Saturday it is difficult to play a tiebreaker game if it is required. If the teams involved in the tiebreaker had not already played 2 round robin games on Saturday the tiebreaker could be played on Saturday at 6PM. Otherwise the tiebreaker would have to be played Sunday morning and if the team winning the tiebreaker game also won their semi-final then the final would be moved to Monday.

Appendix B

PRE- TOURNAMENT MEETING

1. Introductions - Roles and Responsibility
 - BCMBA Provincial Director
 - Host Chair
 - Umpire in Chief
 - Team Representatives
2. Receive Team Contact Information and Provided BCMBA Tournament Director and Host Chair Contact Information
3. Collect Team Rosters and Tournament Fees
4. Schedule
 - Draw
 - Inclement Weather
 - Games Running Late
5. Pre Game Procedures
 - Submission of Line-Up Card to Official Scorekeeper
 - Infields (Permitted or Not Permitted)
6. Discuss Expectations for Players/Coaches/Equipment in or out of Dugouts
7. Review Behavioral Expectations
 - Players
 - Coaches
 - Parents
8. Discuss Expectations for Players/Coaches and Equipment being In/Out of Dugout
9. Review Process of Ejections (Rule 15.07)
10. Review Protest Procedure (Rule 21.06)
11. Review Pitch Count Tracking Procedure (Rule 23.10)
12. Discuss Park Ground Rules
13. Review Tie Breaking Rules
14. Review Specific BC Minor Rules
 - Rule 18.02 Extra Innings
 - Rule 18.06 Games Played to Completion
 - Rule 24.01 Slide or Avoid
 - Rule 24.02 Force Play Slide Rule
 - Rule 27.04/5 Injury or Ejection Substitutes
 - Rule 27.08 Extra Hitter
15. Discuss Pick-Up Procedure for Western and National Championships
16. Host Committee (Chance to Host Director to Address Teams)
Umpire-In-Chief (Chance to Umpire-In-Chief to Address Team)