

# 2012 PRESIDENTS CUP SCHEDULE

## POOL A

S.Burnaby Pirates  
 Vancouver Athletics  
 Ridge Meadows Bluejays  
 Chilliwack

## POOL B

Vancouver Redsox  
 Surrey Angels  
 Coq. Moody Rockies  
 Tsawwassen

## POOL C

Vancouver Bluejays  
 Burnaby  
 Coq. Moody Redsox  
 Cloverdale Cardinals

Thur. May 24

Game 1	6:00pm	Burnaby vs Vancouver Bluejays	North
Game 2	6:00pm	Vancouver Redsox vs Surrey Angels	South
Game 3	6:00pm	S.Burnaby Pirates vs Vancouver Athletics	Lower

Fri. May 25

Game 4	6:00pm	Coq.Moody Redsox vs Cloverdale Cardinals	North
Game 5	6:00pm	Coq.Moody Rockies vs Tsawwassen	South
Game 6	6:00pm	RidgeMeadow Bluejays vs Chilliwack	Lower

Sat. May 26

Game 7	9:00am	S.Burnaby Pirates vs Ridge Meadow Bluejays	North
Game 8	9:00am	Vancouver Bluejays vs Coq. Moody Redsox	South
Game 9	9:00am	Vancouver Redsox vs Coq.Moody Rockies	Lower
Game 10	Noon	Vancouver Athletics vs RidgeMeadow Bluejays	South
Game 11	Noon	Burnaby vs Coq.Moody Redsox	Lower
Game 12	Noon	Surrey Angels vs Coq.Moody Rockies	North
Game 13	3:00pm	S.Burnaby Pirates vs Chilliwack	South
Game 14	3:00pm	Vancouver Bluejays vs Cloverdale Cardinals	Lower
Game 15	3:00pm	Vancouver Redsox vs Tsawwassen	North
Game 16	6:00pm	Burnaby vs Cloverdale Cardinals	South
Game 17	6:00pm	Surrey Angels vs Tsawwassen	Lower
Game 18	6:00pm	Vancouver Athletics vs Chilliwack	North

Sun. May 27

Game 19	9:00am	Topseeded pool winner vs wild-card winner	North
Game 20	9:00am	2nd seeded pool winner vs 3rd seeded pool winner	South
Game 21	9:00am	Teams to be determined	Lower
	NOON	*****HOMERUN DERBY & SKILLS*****	North
Game 22	2:00pm	Teams to be determined	North
Game 23	2:00pm	Teams to be determined	South
Game 24	2:00pm	Teams to be determined	Lower
Game 25	5:00pm	loser of game 19 vs loserof game 20	South
Game 26	5:30pm	winner of game 19 vs winner of game 20	North

ALL GAMES INCLUDING ROUND ROBINS, THE HOME TEAM SHALL BE DECIDED BY A COIN TOSS

IF AND ONLY IF THE FIELD IS READY AND AVAILABLE 15 MINUTES PRIOR TO STARTING TIME, BOTH TEAMS WILL BE PERMITTED A 5 MINUTE WARM - UP

\*\*\*\*\*HOME RUN DERBY\*\*\*\*\*

Each team shall be represented by 1 hitter

The coach or team rep soft tosses to his batter for a total of 10 swings

The winner will be declared by the batter whom has most fair-ball homers

If tied, each player within the tie will have 3 more swings

If still tied, will be 1 pitch each until a winner is declared

If nothing leaves the park, the farthest hit ball will win

ROUND THE HORN - Each team represented by 4 players with the fastest time declared the winner

BASERUNNING - Each team represented by 4 players with the fastest time declared the winner

TRANSITION RELAY - Each Team represented by 5 players with the first team completing declared the winner